

Number: 848/23

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In accordance with the Law on Games of Chance ("Official Gazette of the Republic of Srpska" No. 22/19 and 131/20) and the Rulebook on the Organization of Internet Games of Chance ("Official Gazette of the Republic of Srpska" No. 45/19, 64/19, 104/19), the company "Williams" d.o.o. Banja Luka, ul. Svetozara Markovića 5E,

on 14/06/2023 has brought:

RULES OF ONLINE GAMES OF CHANCE BETTING

ARTICLE 1

Under these Rules are governed the conditions for organizing the following online games of chance organized by "WILLIAMS" D.O.O. Banja Luka, JIB:4402125230003, MBS:1-14740-00, with headquarters at Svetozara Markovića Street 5E, 78 000 Banja Luka (hereinafter the organizer):

- Slot games of chance: (AMIGO, BETSOFT, BGAMING, BOOONGO, DIPLOMAT, DLV, EASIT, EGT - AMUSNET, ENDORPHINA, EVOPLAY, EZUGI, EVOLUTION, FAZI, GAMEART, GAMOMAT, GAMZIX, HABANERO, ISOFTBET, KALAMBA, ORYX GAMING, PLATIPUS, PLAYSON GAMES, PRAGMATIC PLAY, RED TIGER, SPRIBE, SYNOT, TANGENTE, THUNDERKICK, TOMHORN, NETENT,)
- Sport and Live betting
- Casino games (live):
 - o Roulette - PRAGMATICPLAY
 - o Multihand Blackjack- PRAGMATICPLAY
 - o Baccart-PRAGMATICPLAY
- Texas Hold'em Poker - DIPLOMAT TECH
- Live Games - PIN PROJECT
- LUCKY SIX and GREYHOUND RACES - NSOFT

ARTICLE 2

SLOT GAMES OF CHANCE

Slot games are games that are arranged using a random number generator (RNG).

If certain same symbols appear in a certain order (payline), in that case the player wins a win that depends on the predetermined payable as well as the stake per payline.

In these games of chance with a bonus game, it is necessary for the player to get a predetermined combination of symbols or to collect certain symbols, after which he receives Bonus games and wins special Bonus winnings.

In the case of slots with a certain number of winning lines, it is stated how much the bet is per payline and on which paylines the bet is placed. In this case, the bet is calculated as the bet per line multiplied by the number of selected lines.

In slots with winning combinations, there are no winning lines, but certain symbols only need to be arranged in each of the five pay columns. The bet is calculated as the bet per line multiplied by 30.

These games have the following basic modalities: classic single-line/multi-line slots and video slots, and the goal is to generate a random sequence of symbols by the random action of the participants.

Slots with n-lines: the amount of the bet per payline and on which paylines the bet is placed. In this case, the bet is calculated as the line bet multiplied by the number of selected lines.

Multi-spin slots: after the first spin of the columns, the player chooses the columns he wants to keep and spins the rest of the columns again.

Before the player starts the game, it is necessary and useful to introduce himself with the 'buttons' which are related to all **slot games** on the site, and which, for the sake of easier and simpler navigation, are far fewer than on 'live' machines.

The first button on the left is **View pay (marked with the letter "i")**.

It is used in order for the player to better cope with the 'paying' of the lines in this game, to interpret the winnings, the appearance of the lines, as well as the value of the received symbols during the game. View pays is an option that is something like a legend on 'live' devices, where such an explanation is located above or below the screen of the device.

Autoplay is an option that starts the game and cashes out all the winnings, and is used when the desired bet, number of lines and ratio are pre-set; it stops itself only when getting free spins.

0,5 +, Lines i Coins are marks for adjusting the ratio of the number of lines on the game and the stake during the game.

Max bet is an option that allows us to play one spin on the maximum role during the game by pressing this button.

Spin is also the **Start** button that starts the game itself. At the moment of starting the game, **Stop** appears, where at any moment the player can stop and speed up the spin.

In the case of winning a certain number of points, the **Double up** and **Collect** buttons may appear (for games where there is a **Gamble** option), which allow the player to double his

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winnings by guessing the color of the card (red-black) or quadruple it by guessing the sign (checker, hertz, club, spades). Note: not all slot games have a Gamble option.

AMIGO

Amigo Double Classic, Wild Coyote, Amigo Gold Classic, Barbarian Stash, Book of Zeus, Blazing Crown, Regal Fruits 5, Regal Fruits 20, Regal Fruits 40, Regal Fruits 100, Amigo Fruits 5, Amigo Hot 20, Amigo Hot 40, Amigo Hot 100, Amigo Bronze Classic, Amigo Silver Classic.

BETSOFT

Back to Venus, Bamboo Rush, Birds, Blood Eternal, Book of Darkness, Caishen's Arrival, Carnival Forever, Chilli pop, Dim Sum Prize, Dr. Jekyll & Mr. Hyde, Dragon & Phoenix, Dragon Kings NJP, Faerie Spells NJP, Fire & Steel, Fruit Zen, Fruitbat Crazy, Gemmed, Giovanni's Gems, Gold Canyon, Golde Horns, Gypsy Rose, Jumbo Joker, Magic Shoppe, Max Quest: Wrath of Ra, Miles Bellhouse & Gears of Time, Monster Pop, More Gold Diggin, Mystic Hive, Ogre Empire, Pinocchio, Primal Hunt, Quest to the West, Spinfinity Man, Spring Tails, Stampede, Super Sweet, Take Santa's Shop, Take The Bank, The Angler, The Golden Owl of Athena, The Hive, The True Sheriff, The Slot Father Part II, Tiger's Claw, Total Overdrive, Viking Voyage, Wolf Moon Rising, Yak Yeti & Roll

BGAMING

All Lucky Clovers, All Lucky Clovers 100, All Lucky Clovers 20, All Lucky Clovers 40, All Lucky Clovers 5, American Roulette, Aztec Magic, Aztec Magic Deluxe, Baccarat, Blackjack Surrender, Bob's Coffee Shop, Book of Pyramids, Brave Viking, Caribbean Poker, Casino Hold'em, Cherry Fiesta, Crazy Starter, Desert Treasure, Domnitors, Domnitors Deluxe, Double Exposure, Elvis Frog in Vegas, European Roulette, Fantasy Park, Fire Lightning, French Roulette, Fruit Million, Hawaii Cocktails, Heads and Tails, Hello Easter, Hi-Lo Switch, Hit The Route, Jacks or Better, Jogo Do Bicho, Johnny Cash, Johnny the Octopus, Journey Flirt, Let it Ride, Lucky Blue, Lucky Lady Moon, Lucky Lady's Clover, Lucky Sweets, Mechanical Orange, Minesweeper, Multihand Blackjack, Multihand Blackjack Pro, Oasis Poker, Platinum Lightning, Platinum Lightning Deluxe, Plinko, Pontoon, Princess of Sky, Princess Royal, Rocket Dice, Scratch Dice, Scroll of Adventure, Sic Bo, Sic Bo Macau, Slotomon Go, Texas Hold'em, Trey Poker, West Town, Aloha King Elvis, Deep Sea, Dig Dig Digger, Mechanical Clover, WBC Ring of Riches, Wild Texas, Lucky Dama Muerta, Road 2 Riches, Zorro Wild Heart, Bonanza Billion, Space XY, Aztec Magic Megaways, Aztec Magic Bonanza, Clover Bonanza, Joker Queen, Lucky Farm Bonanza, Wild Cash, Squidpot.

BOOONGO

12 Animals,15 Dragon Pearls,15 Golden Eggs,777 gems,777 Gems: Respin,88 Dragon,88 Wild Dragon, African Spirit, Age of Caesar, Aztec Sun, Beast Saga, Book of Sun, Book of Sun - Choice, Book of Sun: Multichance, Buddha Fortune, Christmas Charm,Dragon Pearls: Hold & Win, Eye of Gold, Fortune Multiplier, Fruiterra Fortune, Fu Cai Shen,God's Temple, God's Temple Deluxe, Goddess of the Moon,Great Panda, Halloween Witch, Lucky Xmas, Monkey Money, Moon Sisters, Olympian Gods, Patrick's Pub, Poisoned Apple, PoisonedApple 2,Scarab Riches,Scarab Temple, Secret Of Nefertiti,Secret of Nefertiti 2, Shen Long Mi Bao, Sky Gems 5 Wilds, Star Gems, Sun of Egypt, Sun of Egypt 2, Super Marble, Supreme Fortune, Sync Reels,Three Gems: Adjacent, Thunder of Olympus,Thunder Zeus, Tiger Stone,Tiger's Gold,Viking's Gods Gold,Vikings Winter,Wild 888, 3 Coins, Hit the Gold, Lord Fortune: Hold and Win, Magic Apple, Magic Ball, Scarab Boost: Hold and Win, Super Rich God: Hold and Win, Wolf Saga, Lord Fortune 2, Gold Express, Candy Boom, Golden Dancing Lion, Black Wolf, Book of Wizard Crystal Chance, Happy Fish, Pearl Diver 2: Treasure Chest, Sun of Egypt 3, Queen Of The Sun, Caishen Wealth.

DIPLOMAT

4 Wins, 5 Fire Dragons, Apanachi's Gold, Burning Fruits, Burning Wild, Burning Wild 2, Captain Flint, China Dragon,Cleo's Ring, Deuces Wild, Fruit Tiger,Fruits & Fire, Hot 27,Hot Fruits,Jacks or Better,Joker Poker, Joker Star, Joker Star 2, Lucky Seven, Magic Ball 2, Magic Fruits, Multi Run, Mystery, Ocean's World,Pharao, Red Hot Sevens, Roulette, Running Joker, Super Fruits 1000, Super Liner 27, Vampire Story,Video Dlx Roulette,Volcano,White Tiger.

DLV

Akvarico, Alchemy Elements, Alter Gods, Amecar Force, Arhateos,Bears Corner, Brick Fruits, Bride Desire, BukuBora, Burning Fruits,BuziGuzi, Cai Shen, Chambohua,Cofety,Cool Gambling, Cool Place,Cosmos Jumping, Cranky Flavor, Double Rich, Dyzone, Eldario,Fast Colt, Filibusters Ghost, Forever Hot, Fruitiles, Fruton Don, Glass Fruits, Gold and Horse, Golden China,Golden Fleece,Green Fog, Hidden Charm, History of Avaiator, HongLong, Hot Cruise, Ihtiada, Inky Jingle, Jack Sarobos, Jan Jan, Joys of Life,Kin House, King Tut,Kitten Pult, Kote Mate, Lucky Search, Lucky Seven, Lucky Witch, Magic Tale, Mesozoic Tales, Mighty Zoo, Mirmilion, Mushroom Fable, Mysterious India, Mystic Jungle, Neanderthida,NY Gangsters, Orokorn, Poseidon Treasure, Quick Stamp, Toros, Royal Jewel De Lux,Royal Jewels, Rudakop, Scandy Gold, Secrets of Alchemy, Silver Hauberk, Skeleton Fortune, Smaky Boo, Spicy Fleuer, Star Jong, Star Jong De Lux, Stones of Endylite, Symphomagic, Timber Tale,Titanium Fruits, Topatoo,Tumatop,Tynoochky,Vampeon,Vikingar,Welkin Guards,Winch and Wheels,Wine Treasury, Zumbazi, Snow Luck, Frozen Gold, Shrizzle Band, Papyrus Tales, Burning Fruits V.

EASIT

Amazons, Amore, Blackjack Mania, Champion, Crazy Fruits, Egyptian Treasure, Egyptian Treasure II, Funny sheep, Geisha, Gems, Gold Mine, Hot Poker, Magic Forest, Millionaires Club, Roulette Diamonds, Roulette Diamonds VIP, Roulette Platinum, Roulette Platinum VIP, Roulette Ultimate, Roulette Ultimate VIP, Treasure Island, Zodiac.

EGT - AMUSNET

Dorothy's Fairyland, Emperor's Palace, Ice Valley, Knight's Heart, Lucky Wood, Mythical Treasure, Pin Up Queens, Rainbow Luck, Retro Cabaret, Roulette, Vampire Night, Flaming Hot Extreme, Ancient Dynasty, 50 Amazons' Battle, 40 Almighty Ramses II, The Story of Alexander II, Onyx auto roulette, Keno Universe, Dynamic Paytable Roulette, Diamond Plus,

Viking Rising, Orient Story, Secrets of Sherwood, 20 Golden Coins, Blue Oceans, 30 Summer Blis, Hot Deco, Mighty Sparta, Magic Guardians, Kamakura, Fruity Time, Cocktail Rush, Bulky Fruits, Empress Charm, 20 Super Hot Egypt Quest, Burning Hot Egypt Quest, Circus Brilliant Egypt Quest, Egypt Sky Egypt Quest, Halloween Egypt Quest, Rise of Ra Egypt Quest, Tirol Fest Video Slot, 20 Bulky Fruits, 20 Power Hot, 40 Bulky Fruits, 40 Power Hot, 100 Power Hot, Drops of Water, Candy Palace, Flaming Hot 6 Reels, Fruits & Gold, Greek Fortune, Power Hot, Hot Keno, Superb Keno.

ENDORPHINA

100 Zombies, 2020 Hit Slot, 2027 ISS, 4 of a King, 7 Bonus Up, Almighty Sparta, Almighty Sparta DICE, Ancient Troy, Ancient Troy Dice, Asgardians, Aus Dem Tal, Blast Boom Bang,

Book of Santa, Buffalo 50, Cash Tank, Chance Machine 100, Chance Machine 20, Chance Machine 40, Chance Machine 5, Chunjie, Cuckoo, Dia De Los Muertos, Diamond Chance, Fairy Tale, Football, Football Superstar, Fresh Fruits, Geisha, Gems & Stones, Gladiators, Goddess Of War, Ice Pirates, In Jazz, Jetsetter, Kamchatka, Little Panda, Little Panda DICE, Lucky Dice 1, Lucky Dice 2, Lucky Dice 3, Lucky Lands, Lucky Streak 1, Lucky Streak 2, Lucky Streak 3, Minotaurus, More Fresh Fruits, Red Cap, Safari, Satoshi's Secret, Slotomoji, Sparkling Fresh, Taboo, Temple Cats, The Emirate, The King, The Ninja, The Rise of AI, The Vampires, The Vikings, Tribe, Troll Haven, Twerk, Ultra Fresh, Windy City, LuxuryLife, 2016 Gladiators, 2021 Hit Slot, Akbar Birbal, Around the World, Asgardians DICE, Book of Oil, Chimney Sweep, Cupid, Diamond Vapor, Fruletta, Gem Blast, Golden Ox, Hell Hot 100, Joker Stoker, Legendary Sumo, Macarons, Mongol Treasures, Mystery of Eldorado, Origami, Pachamama, Retromania, Rooster Fury, Shaman, Stone Age, Sugar Glider, Sugar Glider Dice, Sushi, Undine's Deep, Urartu, Voodoo, Voodoo Dice, Wild Fruits, Hell Hot 20, Magnum Opus,

3 Thunders, Solar Eclipse, Royal Xmass, Water Tiger, King of Ghosts, 2022 Hit Slot, Lucky Cloverland, Cyber Wolf, The Ninja, Hell Hot 40, Wild Love.

EVOPLAY

Ace Round, Aeronauts, Animal Quest, Atlantis, Basketball, Battle Tanks, Bomb Squad, Book of Rest, Brutal Santa, Candy Dreams, Charming Queens, Chinese New Year, Clash of Pirates, Courier Sweeper, Crown and Anchor, Dolphins Treasure, Dungeon Immortal Evil, E.T. Lost Socks, Egypt Gods, Elven Princesses, Epic Gladiators, ET Races, Exploding Fruits, Fluffy Rangers, Football, Forest Dreams, Forgotten Fable, Fruit Burst, Fruit Nova, Fruits Land, Hot Triple Sevens, Hungry Night, Ice Mania, Indiana's Quest, Irish Reels, Jelly Boom, Jewellery Store, Jolly Treasures, Journey to the West, Legend of Kaan, Legend of Ra, Lucky Girls, Lucky Mahjong Box, Magic Wheel, Maze: Desire for Power, Midnight Show, Mine Field, Monster Lab, Mystery Planet, Naughty Girls Cabaret, Necromancer, Night Of The Living Tales, Nuke World, Penalty shoot-out, Prohibition, Raccoon Tales, Red Cliff, Reign Of Dragons, Rich Reels, Rise of Horus, Robin Hood, Robinson, Robots: Energy Conflict, Rocket Stars, Roll the Dice, Scratch Match, Sea of Spins, Season Sisters, Sindbad, Sprinkle, Surf Zone, Syndicate, Talismans of Fortune, The Emperor's Tomb, The Great Conflict, The Great Wall Treasure, The Legend of Shaolin, The Slavs, Totem Island, Trip to the Future, USSR Grocery, USSR Seventies, Valley of Dreams, Vegas Nights, Western Reels, Fruit Super Nova, Temple of Dead, Wild Overlords, Budai Reels, Andar Nights, Dragon's Tavern Bonus Buy, Budai Reels Bonus Buy, Patrick's Magic Field, Lucky Card, Blessed Flame, Temple of Thunder, Wild Overlords Bonus Buy, The Greatest Catch, Goblin Run.

EZUGI

Auto-roulette, Baccarat, Blackjack, Casino Holdem, Roulette, Unlimited Blackjack.

EVOLUTION

American Auto Roulette, American Roulette, First Person American Roulette, First Person Lightning Roulette, First Person Roulette, Roulette, French Roulette, Auto French Roulette, Auto Roulette, Speed Roulette, Speed Auto Roulette, Baccarat, Baccarat Control Squeeze, Baccarat Squeeze, Speed Baccarat, No Commission Baccarat, No Commission Speed Baccarat, First Person Baccarat, Cash or Crash, Dragon Tiger, Fan Tan, First Person Blackjack, First Person Craps, First Person Dragon Tiger, First Person Dream Catcher, First Person Mega Ball, First Person Top Card, Gonzo's Treasure Hunt, Super Sic Bo, Top Card, Football studio Top Card, 2 Hand Casino Hold'em, Blackjack, Caribbean Stud Poker, Casino Hold'em, Craps, Crazy Time, Free Bet Blackjack, Infinite Blackjack, Lightning Baccarat, Lightning Dice, Mega Ball, Money Wheel, Monopoly, Power Blackjack, Roulette double ball, Roulette Dual Play, Instant Roulette, Lightning Roulette, Side Bet City, Speed Blackjack, Texas Hold'em Bonus Poker, Three Card Poker, Ultimate Texas Hold'em.

FAZI

Aloha Charm, Book Of Spells Deluxe, Burning Ice Deluxe, Bursting Hot 5, Crystal Hot 40, Crystal Hot 40 Deluxe, Crystal Hot 80, Crystal Win, Crystals Of Magic, Deep Jungle,

Diamonds, Forest Fruits, Fruits And Stars 40, Jazzy Fruits, Jolly Poker, Katanas Of Time, Live European Roulette, Lucky Twister, Lux Roulette, Mega Hot, Monsters, Neon Hot 5, Pirates, Postman, Retro 7 Hot, Roulette, Space Guardians, Spin Cards, Star Runner, Starlight, Templars Quest, Triple Crown, Triple Hot, Tropical Hot, Twinkling Hot 40, Twinkling Hot 5, Viking Gold, VIP Roulette, Wild Hot 40, Wild West, Wizard, 5 Fluo Hot, Heating Ice, Heating Ice Deluxe, Very Hot 5, Crystal Jewels, Jewels Beat, Very hot 40, Crystal joker hot, Golden crown, Fruity joker hot, Mystery joker hot, Lolla's world.

GAMEART

3 Kings, 5 Star Luxury, 88 Riches, African Sunset, African Sunset 2, Ancient Gong, Apocalypse Quest, Atlantis World, Azrabah Wishes, Battle for Atlantis, Battle for Cosmos, Book of Alchemy, Book Of Oziris, Bubble Fruits, Burning Flame, Caligula, Captain Candy, Castle Blood, Chili Quest, Chinese Zodiac, Circus of Horror, Cleopatra Jewels, Crystal Mystery, Dancing Lions, DaVinci Codex, Dawn of Olympus, Dragon King, Dragon Lady, Dragon Whisperer, El Toreo, Emperors Wealth, Explosive Reels, Five Star Luxury, Flaming Reels, Fortune Lions, Fortune Panda, Four Symbols, Gold Of Ra, Golden Dragon, Hawaiian Christmas, Hawaiian Fruits, Jade Treasure, Joan Of Arc, Jumpin Pot, King Of Monkeys, King Of Monkeys 2, King Of Wealth, Kitty Twins, Lady Luck, Lucky Babies, Lucky Coins, Magic Dragon, Magic Unicorn, Mariachi Fiesta, Money Farm, Money Farm 2, Monkey Pirates, More Cash, Nefertiti's Nile, Night At KTV, Norns Fate, Peter's Universe, Phoenix Princess, Piggy Holmes, Power Dragon, Queen Of The Seas, Ramses Treasure, Rosh Immortality Cube Megaways, Royal Gems, Santa's Farm, Slot Of Money, Spartans Legacy, Star Cash, Storming Flame, Tesla, Texas Rangers Reward, Three Kings, Thunder Bird, Tiger Heart, Venetia, Wild Dolphin, Wild Wild Quest, Wolf Hunt, Wolf Quest, Ali Babas Riches, Diego el Pibe de Oro, Dolphins Dream, Maradona HyperWays™, Mega Bunny Hyperways™, Summer Jam, Hollywoof, Spooky Graves, Super Heated Sevens, European Roulette, Blackjack, Dynamite Fruits, Piggy Bjorn, Hot Fruit Delights, Sushi Yatta, Caribbean Stud Poker, Santa's Factory, Xtreme Hot, Nefertiti HyperWays™, Video Poker, Baccarat, Fortune Tiger HyperWays, Diamond Magic, 20 Hot Fruit Delights, 40 Super Heated Sevens, Dynamite Fruits Deluxe, Angry Dogs.

GAMOMAT

40 Finest XXL, Ancient Magic, Ancient Riches Casino, Ancient Riches RHFP, Atlantic Wilds, Aura of Jupiter, Aura of Jupiter CCS, Back to the Fruits, Back to the Fruits Respins of Amun Re, Beautiful Nature, Beer Party, Black Beauty, Book of Ages, Book of Crazy Chicken, Book of Crazy Chicken 2, Book of Crazy Chicken GDN, Book of Madness, Book of Madness Respins of Amun-Re, Book of Romeo and Julia, Books & Bulls, Books & Bulls GDN, Books & Bulls RHFP, Books and Pearls, Books and Pearls Respins of Amun-Re, Crystal Ball, Crystal Ball RHFP, Crystal Burst XXL, Crystall Ball GDN, Cutie Cat, Cutie Cat CCS, Disc of Athena, Dragon of the Princess, Duck Shooter, Duck Shooter CCS, Explodiac, Explodiac RHFP, Fancy Fruits, Fancy Fruits CCS, Fancy Fruits GDN, Fancy Fruits Respins of Amun Re, Fancy Fruits

RHFP,Forever Diamonds, Fort Brave, Fruit Love, Fruit Mania, Fruit Mania GDN, Fruit Mania RHFP,Gates of Persia, Glamorous Times, Golden Egg of Crazy Chicken,Golden Egg of Crazy Chicken CCS, Golden Touch, Great Warrior, King & Queen,King of the Jungle, King Of The Jungle GDN, King Of The Jungle RHFP, La Dolce Vita, La Dolce Vita GDN, La Dolce Vita RHFP, Land Of Heroes, Land Of Heroes GDN, Maaax Diamonds, Maaax Diamonds Christmas Edition, Maaax Diamonds GDN, Magic Stone, Mighty Dragon, Night Wolves, Old Fisherman, Phantom's Mirror, Pharao's Riches,Pharao's Riches RHFP, Pharaos Riches GDN, Ramses Book, Ramses Book Christmas Edition, Ramses Book Easter Egg, Ramses Book GDN, Ramses Book Respins of Amun Re, Ramses Book RHFP, Roman Legion, Roman Legion Extreme, Roman Legion Extreme RHFP, Roman Legion GDN, Royal Seven, Royal Seven GDN, Royal Seven XXL, Royal Seven XXL Easter Egg, Royal Seven XXL RHFP, Savanna Moon,Shoguns Secret,Simply the Best,Sticky Diamond, Sticky Diamonds Easter Egg, Sticky Diamonds RHFP, Super Duper Cherry, Super Duper Cherry RHFP, Super Duper Crazy Chicken Easter Egg, Take 5, Take 5 Christmas Edition, Take 5 GDN, Take 5 RHFP, The Expandable, The Mighty King, Tower of Power, Western Jack, Wild Rapa Nui, Wild Rubies,Wild Rubies GDN,Wild Rubies RHFP,Wilds Gone Wild,Win Blaster, Win Blaster Christmas Edition, Xploding Pumpkins,Wild Rubies Christmas Edition.

GAMZIX

40 Chilli Fruits, Joker Splash, Book Of Symbols, Really Hot, Go Wild, Dragons Secret, Gold Of Maya, Banana Bar, The Hottest Game, Hoonga Boonga, Burning Power, Hot Life, The Lion, Really Hot Flaming Edition, Make Money, 40 Chilli Fruits Flaming Edition, Make Money Rich Edition, Hot Life Buy Bonus, Sunny Coin: Hold The Spin, GG Coin: Hold The Spin.

HABANERO

12 Zodiacs, 5 Lucky Lions, 5 Mariachis, Aces and Eights 1 Hand,Aces and Eights 10 Hand, Aces and Eights 100 Hand, Aces and Eights 5 Hand, Aces and Eights 50 Hand, All American Poker 1 Hand, All American Poker 10 Hand, All American Poker 100 Hand, All American Poker 5 Hand, All American Poker 50 Hand, All For One, American Blackjack, Arcane Elements, Arctic Wonders, Aztlan's Gold,Baccarat,Baccarat Zero Commission, Barnstormer Bucks,Bikini Island,Bird of Thunder, Blackbeard's Bounty, Blackjack (3 Hand), Bombs Away, Bonus Deuces Wild 1 Hand, Bonus Deuces Wild 10 Hand,Bonus Deuces Wild 100 Hand, Bonus Deuces Wild 5 Hand, Bonus Deuces Wild 50 Hand, Bonus Poker 1 Hand, Bonus Poker 10 Hand, Bonus Poker 100 Hand, Bonus Poker 5 Hand, Bonus Poker 50 Hand, Buggy Bonus, Cake Valley, Caribbean Holdem, Caribbean Stud, Carnival Cash, Cash Reef, Cashosaurus, Christmas Gift Rush, Colossal Gems,Coyote Crash, Deuces Wild 1 Hand, Deuces Wild 10 Hand, Deuces Wild 100 Hand, Deuces Wild 5 Hand, Deuces Wild 50 Hand, Disco Funk, Double Bonus Poker 1 Hand, Double Bonus Poker 10 Hand, Double Bonus Poker 100 Hand, Double Bonus Poker 5 Hand, Double Bonus Poker 50 Hand, Double Double Bonus Poker 1 Hand, Double Double Bonus Poker 10 Hand,Double Double Bonus Poker 100 Hand, Double Double Bonus Poker 5 Hand, Double Double Bonus Poker 50 Hand, Double Exposure (3

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Hand), Double O Dollars, Dr Feelgood, Dragon Castle, Dragon Tiger, Dragon's Realm, Dragon's Throne, Egyptian Dreams, Egyptian Dreams Deluxe, Fa Cai Shen, Fa Cai Shen Deluxe, Fenghuang, Fire Rooster, Flying High, Fortune Dogs, Four Divine Beasts, Frontier Fortunes, Galactic Cash, Gangsters, Glam Rock, Gold Rush, Golden Unicorn, Grape Escape, Happiest Christmas Tree, Happy Ape, Haunted House, Hey Sushi, Hot Hot Fruit, Hot Hot Halloween, Indian Cash Catcher, Jacks or Better 1 Hand, Jacks or Better 10 Hand, Jacks or Better 100 Hand, Jacks or Better 5 Hand, Jacks or Better 50 Hand, Jellyfish Flow, Jellyfish Flow Ultra, Joker Poker 1 Hand, Joker Poker 10 Hand, Joker Poker 100 Hand, Joker Poker 5 Hand, Joker Poker 50 Hand, Juggernaut, Jump, Jungle Rumble, Kane's Inferno, King Tut's Tomb, Knockout Football, Knockout Football Rush, Koi Gate, Little Green Money, London Hunter, Loony Blox, Lucky Fortune Cat, Lucky Lucky, Magic Oak, Monster Mash Cash, Mount Mazuma, Mr Bling, Mummy Money, Mystic Fortune, Naughty Santa, Nuwa, Ocean's Call, Pamper Me, Panda Panda, Pirate's Plunder, Pool Shark, Presto, Pucker Up Prince, Pumpkin Patch, Queen of Queens, Queen of Queens II, Ride 'em Cowboy, Rodeo Drive, Rolling Roger, Roman Empire, Roulette, Ruffled Up, S.O.S, Santa's Village, Scopa, Scruffy Scallywags, Shaolin Fortunes, Shaolin Fortunes 100, Shogun's Land, Sic Bo, Sir Blingalot, Sky's the Limit, Space Fortune, Sparta, Super Strike, Super Twister, Taberna De Los Muertos, Taberna De Los Muertos Ultra, Techno Tumble, Tens or Better 1 Hand, Tens or Better 10 Hand, Tens or Better 100 Hand, Tens or Better 5 Hand, Tens or Better 50 Hand, The Big Deal, The Dead Escape, Three Card Poker, Three Card Poker Deluxe, Tower Of Pizza, Treasure Diver, Treasure Tomb, Viking's Plunder, War, Ways of Fortune, Wealth Inn, Weird Science, Wicked Witch, Wild Trucks, Wizards Want War, Zeus, Zeus 2, Before Time Runs Out, Calaveras Explosivas, Candy Tower, Marvelous Furlongs, Orbs Of Atlantis, Return To The Feature, Totem Towers, Nine Tails, New Year's Bash, Lucky Durian, Lantern Luck, Mighty Medusa, Disco Beats.

ISOFTBET

3 Charms Crush, 3 Hit Pay, 3888 WAYS, Absolute Super Reels, Alice Adventure, Ambiance, Astro Magic, Aztec Gold Megaways, Aztec Gold: Extra Gold Megaways, Baccarat, Basic Instinct, Beetle Jewels, Best things in life, Big win Baccarat, Blackjack (Single hand), Blackjack 21+3, Blackjack Multihand, Blackjack MultiHand VIP, Blackjack Royal Pairs, Blackjack Single Hand VIP, Book of Cai Shen, Book of Immortals, Book of Sheba, BOOSTER, Bounty Belles, Brides of Dracula Hold & Win, Brilliant Diamonds: Hold & Win, Cash Camel, Cherry Trio, Chilli Chilli Bang Bang, Colossus: Hold & Win, Crabbin' Crazy, Crystal Clans, Dalai Panda (Mystic Ming Zhi), Diamond Heist: Hold & Win, Diamond Wild, Diamond Wild (Mini), Disco Double, Dragon Match Megaways, Dragon Stone, Egyptian King, Euphoria, European Roulette, European Roulette Silver, European Roulette Small Bets, European Roulette VIP, Eye of the Amulet, Fishin' for gold, ForestMania, Fortune Diamond, Fu Fortunes Megaways, Gem Roulette, Ghosts and Gold, Gladiators GoWild, Gold Digger, Gold Digger Megaways, Gold Digger: Mines, Golden Buffalo Double Up, Golden Gallina, Golden Tiger, Greta Goes Wild, Happy Birds, Hot Shots, Hot Shots 2, Hot Spin, Hot Spin Deluxe, Hot Spin Hot Link, Hot Spin Megaways, Illusions2, Imperial Wealth, Jacks or Better, Joker Poker, Joker

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Stacks, Jumbo Stampede, Kings of Gold, Lanterns & Lions: Hold & Win, Legend of Loki, Legend of the Four Beasts, Lost Boys Loot, Lucky 3, Lucky Clover, Lucky Dragon, Lucky Lady, Lucky Leprechaun, Lucky Stripes, Luxury Rome, Macau High Roller, Majestic Gold Megaways, Majestic Megaways, Merlin's Magic Mirror, Mighty Stallion Hold & Win, Million Coins Respin, Mona Lisa Jewels, Moon Spirit Hold & Win, Morgana Megaways, Moriarty Megaways, Musketeer Slot, Mystery of Long Wei, Neptune's Fortune Megaways, Night Queen, Outback Gold: Hold and Win, Pearl Legend: Hold & Win, Pearl of the Orient, Phantasmic Fortunes, Pinata Fiesta, Prosperity Ox, Punto Banco, Pyramid Pays, Queen of Wonderland Megaways, Racetrack Riches, Raging Dragons, Raging Reindeer, Red Dog, Red Dragon Wild, Roo Riches, Royal Cash, Royale with Cheese Megaways, Scrolls of Ra HD, Scrooge Megaways, Sea of Riches, Secrets Of The Sorcerer, Shaolin Spin, Sheriff of Nottingham, Shining King Megaways, Spin or Reels HD, Stacks O'Gold, Super Diamond Wild, Super Fast Hot Hot, Super Fast Hot Hot RESPIN, Super Multitimes Progressive, Super Reel: Spin it Hot!, The Fortune Pig, The Golden City, The Great Wall, The King, The Nutcracker, The Ruby, The Ruby Megaways, Thunder Shields, Tree of Fortune, Tyrant King Megaways, Ultimate Super Reels, Vegas High Roller, Western Gold Megaways, Wild Ape, Wild Hammer Megaways, Wishing Wheel, Van der Wilde and the outlaws.

KALAMBA

Age of Dragons, Age of Ice Dragons, Atlantis Thunder, Atlantis Thunder St. Patrick Day, Bangkok Dreams, Blood Moon Express, Burning Diamonds, Desert Gem, Dino Odyssey, Double Joker, Fire eagle, Gates of Babylon, Goldfire 7s, Joker 3600, Joker Max, Joker Supreme, Joker Supreme X-Mas Edition, Mammoth Chase, Mermaids Galore, Monkey God, Ruby Hunter Temple of Heroes, Tiger Claws, Tree of Gold, Wild Mine, Wildcraft

ORYX GAMING

Aces and Faces, American Roulette, Anaconda Eye Rapids, Art Bandits, Baccarat, Broker Bear Blast, Casino Barbut, Casino Hold'em, Casino Patience Solitaire, Deep Space Bingo, Deuces Wild, Día de los Muertos, European Classic Multihand Blackjack, European Roulette, Extreme Pay, Fairytale Forest Quik, French Roulette, Fruit Twist, Golden 7 Christmas, Golden 7 Classic,

Golden Dunes, Jacks or Better, Joker Poker, Keno Classic, Lotto is My Motto, Lucha Extreme, Lucky Swing, Mini Panini, Mission Atlantis, Mundial Fever Light, Quick Slinger Bam Bam, Red Corrida, Reel Rivals, Sceptre of Cleo, Space Traveller, Studio 69, Sweet n Sour, Sweet n Sour Winter, Thrill Bill, Tiger Claws, Tree of Gold, Trucker's Heaven, Vegas Strip Single Deck, Blackjack, Wild Dolphins

PLATIPUS

Arabian Tales, Aztec Coins, Aztec Temple, Baccarat Mini, Baccarat Pro, Baccarat VIP, Bison Trail, Black Jack VIP, BlackJack, Book of Egypt, Caishen's Gifts, Chilli Fiesta, Chinese Tigers, Cinderella, Cleo's Gold, Crazy Jelly, Crocoman, Crystal Sevens, Da Ji Da Li, Dragon's Element, Dynasty Warriors, Fairy Forest, Fiery Planet, Fruity Sevens, Great Ocean, Hawaiian Night, Jackpot Lab, Jade Valley, Jewel Bang, Juicy Spins, Jungle Spin, Legend of Atlantis, Love is, Lucky Cat, Lucky Dolphin, Lucky money, Magical Mirror, Magical Wolf, Mega Drago, Mistress of Amazon, Monkey's Journey, Neon Classic, Pharaoh's Empire, Pirates Map, Power of Gods, Power of Poseidon, Princess of Birds, Rhino Mania, Richy Witchy, Royal Lotus, Safari Adventures, Sakura Wind, Santa's Bag, The Ancient Four, Triple Dragon, Webby Heroes, Wild Spin, European Roulette, Lord of the Sun, Wealth of Wisdom, Little Witchy, 7 & Hot Fruits, Diamond Hunt, Frozen Mirror, Joker Chase, 9 Gems, Piedra del Sol, Posh Cats.

PLAYSON

100 Joker Staxx, 3 Fruits Win: 10 lines, 40 Joker Staxx, Art of the Heist, Blackjack Classic, Book of Gold: Classic, Book of Gold: Double Chance, Book of Gold: Multichance, Book of Gold: Symbol choice, Buffalo Power: Hold and Win, Burlesque queen, Burning Wins, Chicago Gangsters, Christmas Eve, Claws vs Paws, Clover Riches, Crystal Crush, Crystal land, Crystal land, Down the Pub, Dracula's Family, Fireworks Master, Fruit Supreme: 25 Lines, Fruit Xtreme, Fruits & Clovers: 20 lines, Fruits of the Nile, Fruits'n'Stars, Fruits'n'Stars: Holiday Edition, Fruits&Jokers: 20 lines, Fruits&Jokers: 40 lines, Fruity Crown, God of Wild Sea, Imperial Fruits: 100 lines, Imperial Fruits: 40 lines, Imperial Fruits: 5 lines, Joker Expand 40 lines, Joker Expand 5 lines, Juice'n'Fruits, Kingdom of the Sun, Legend of Cleopatra, Legend of Cleopatra: Megaways, Lucky Pirates, Lucky Staxx: 40 lines, Mega Burning Wins: 27 ways, Mighty Africa, Odysseus, Pearl Beauty: Hold and Win, Phoenix Fire, Red Chilli Wins, Rise of Egypt, Rome: Caesar's Glory, Sakura Dragon, Sevens & Fruits: 20 lines, Sevens & Fruits: 6 reels, Sevens&Fruits, Solar King, Solar Queen, Solar Temple, Sunny Fruits: Hold and Win, Super Burning wins, Super Burning Wins: Respin, Thunder Reels, Treasures of Tombs Hidden, Viking Gods: Thor and Loki, Vikings Fortune: Hold and Win, Wild Burning Wins: 5 lines, Wild Warriors,

PRAGMATIC

5 Lions Dance, 7 Monkeys, 7 Piggies 5, Aladdins Treasure, Ancient Egypt Classic, Aztec Gems Deluxe, Baccarat, Big Bass Bonanza, Book of Kingdoms, Christmas Carol Megaways, Cowboys Gold, Curse of Werewolf Megaways, Diamond Strike 100, Diamonds are Forever 3 Lines, Drago- Jewels of Fortune, Dwarven Gold, Emerald King, Fruit Party, Fruity Blast, Gems Bonanza, Glorious Rome, Gold Rush 250, Great Reef, Great Rhino Deluxe, Great Rhino Megaways, Hockey League, Hockey League Wild Match, Hot Safari 50, Irish Charms, John Hunter and the Mayan Gods, John Hunter&Book of Tut, John Hunter&Tomb Scarab Queen, Jungle Gorilla, Lady of the Moon, Live Auto-Roulette, Live Baccarat, Live Mega Sic Bo, Live Mega Wheel, Live Speed Bacarat, Master Chen's Fortune, Multihand Blackjack, Mysterious

Egypt, Panda Gold 10, Peaky Blinders, Pirate Gold Deluxe, Pyramid King, Queen of Gold 100, Return of the Dead, Rise of Samurai, Romeo and Juliet, Roulette, Santa, Spartan King, Star Bounty, Starz Megaways, Street Racer, Tales of Egiptat, The Catfather, The Catfather Part II, The Dog House Megaways, Three Star Fortune, Ultra Burn, Ultra Hold and Spin, Voodoo Magic, Wild Walker, Wild Wild Riches, Wolf Gold, Live Blackjack, Mega Wheel, Sic Bo, Wolf Gold 1,000,000, Congo Cash, Dragon Kingdom - Eyes of Fire™, Emerald King Rainbow Road, Gates of Olympus, Eye of the Storm™, Fishing Reels, Hot to Burn Hold and Spin™, Joker King™, Juicy Fruits, Madame Destiny Megaways, The Hand of Midas™, Rise of Giza PowerNudge™, 5 Lions Megaways, Big Bass Bonanza Megaways, Buffalo King Megaways, Chilli Heat Megaways, Crystal Caverns Megaways, Elemental Gems Megaways, Extra Juicy Megaways, Power of Thor Megaways, The Dragon Tiger.

RED TIGER

10001Nights, Bounty Raid, Dragons Fire Mega Ways, Gonzos Quest Mega Ways, Mystery Reels,

Regal Streak, The Wild Hatter, Vault Cracker, Wings Of Ra, Zeus Lightning Power Reels, 24 Hour Grand Prix, 4 Squad, 5 Families, 777 Strike, Agent Royale, Ancient Script, Ancients Blessing, Arcade Bomb, Atlantis, Aurum Codex, Aztec Spins, Betty, Boris and Boo, Blue Diamond, Bombuster, Cash Ultimate, Cash Volt, Chinese Treasures, Cinderella's Ball, Cirque de la Fortune, Clash of the Beasts, Crazy Genie, Crystal Mirror, Da Vinci's Mystery, Devil's Number, Diamond Blitz, Dice Dice Dice, Divine Ways, Dragon's Fire, Dragon's Fire Infinireels, Dragon's Luck, Dragon's Luck Deluxe, Dragon's Luck Power Reels, Dynamite Riches, Eagle Riches, Elven Magic, Emerald Diamond, Epic Journey, Esqueleto Mariachi, Five Star, Five Stars Power Reels, Flaming Fox, Fortune Charm, Fortune Fest, Fortune House, Fruit Blox, Fruit Snap, Gems Gone Wild, Gems Gone Wild Power Reels, Gemtastic, God Of Wealth, Gold Star, Golden Cryptex, Golden Leprechaun Megaways, Golden Lotus, Golden Offer, Golden Temple, Golden Tsar, Grand Wheel, Hoard of Poseidon, Imperial Palace, Jack in a Pot, Jackpot Quest, Jade Charms, Jester Spins, Jewel Scarabs, Jingle Bells, Jingle Bells Power Reels, Laser Fruit, Legend of Athena, Legendary Excalibur, Lion Dance, Lucky Easter, Lucky Fortune Cat, Lucky Fridays, Lucky Halloween, Lucky Little Devil, Lucky Oktoberfest, Lucky Valentine, Lucky Wizard, Magic Gate, Masquerade, Mayan Gods, Mega Dragon, Mega Jade, Mega Pyramid, Mega Rise, Midas Gold, Multiplier Riches, Mystery Reels Megaways, Mystery Reels Power Reels, Mystic Wheel, Ninja Ways, Ocean Fortune, Path of Destiny, Persian Fortune, Phoenix, Phoenix Fire Power Reels, Piggy Pirates, Piggy Riches Megaways, Pirates' Plenty, Pirates' Plenty Battle for Gold, Puss'N Boots, Rainbow Jackpots, Rainbow Jackpots Power Lines, RA's Legend, Reactor, Red Diamond, Reel Heist, Reel Keeper, Reel King Mega, Regal Beasts, Riddle Of The Sphinx, Rio Stars, Robin Hood's Wild Forest, Rocket Men, Royal Gems, Snow Wild And The 7 Features, Spin Town, Stage 888, Sumo Spins, Sylvan Spirits, Ten Elements, The Equalizer, The Greatest Train Robbery, Thor's Lightning, Thor's Vengeance, Three Kingdoms, Three Musketeers, Tiki Fruits, Totem Lightning, Totem Lightning Power Reels, Treasure Mine, Trillionaire, Vault of Anubis, Vicky Ventura, War Of Gods, Well of Wishes, Wild Cats Multiline, Wild Circus, Wild Elements, Wild Fight, Wild Nords, Wild

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O`Clock, Wild Spartans, Wild Wild Chest, Win Escalator, Winter Wonders, Yucatan`s Mystery.

SPRIBE

Aviator

SYNOT

243 Mexicana, 6 Fruits, 8 Flowers, 81st Cabaret, 88 Pearls, Aladdin and the Golden Palace, Alchemists Gold, Amazons' Wonders, Armed'n'Wild, Black Magic HD, Blazing Ice, Book Of Secrets, Buffalo Hunt, Corsair Queen, Crazy Grizzly, Criss Cross HD, Dice Rush, Dicey Fruits, Dolphin's Wild Ride, Double Hot, Dragons Of Fortune, Eldorado HD, Fire Witch, Firebird Double 27, Firespell, Flip The Chip, Fruit Awards, Fruiti, FruitiX, FruitiXL, FruitiXX, FruitiXXL, Fruits 'n' Fire, Fruity Gold, Gem-O-Rama, Goblinsions, Golden Myth, Grand Gems, Halloween Fruits, Harlequin Dice, Hell Bars, Hell Fruits, Hell Mania, Hells Bars, Hot Africa, Hunter's Spirit, Jack and the Mystery Monsters, Jewel's Fortune, Joker 40, Joker 40-end, Joker 50 Deluxe, Joker's Five, Lucky Elements, Lucky Pot, Mirror Shield, Monkey Slots, Moonlight Fortune, Mysterious Atlantis, Neon Fever, Reel Hot Respin, Reel Sheriff, Respin Joker, Rich Pirates, Rock 'n' RollRooster, Royal Wild, Sweet Dreams, Sync Spin, Treasures of Thebes, Turbo Gold HD, Vampire Bride, Wild Blooms, Wild Circus 256, Wild Job, Wild Warp, Pixel Reels, Fruity Gold 81, Tiki Princess, Respin Joker 81, Goblinsions, Fruits Go Multiply, 6 Fruits Deluxe, Book of Secrets 6, Diamondz, Solar God, Aztec Jaguar, 27 Joker Fruits, 81 Joker Fruits, Skull Bonanza, Zeus Wild Thunder, 81 Vegas Multi Fruits, Joker 5, Easter Fortune, 81st Cabaret , 27th Cabaret , Respin Joker 243, Masters of Eclipse, Gold O'Clock, Legends of the Colosseum, Xmas Secret, Book of Secrets Extra, Sweet Dream, Aladdin & The Magic Carpet, Firebird 27, Fire Spell.

TANGENTE

Aces and Faces, All American, AMERICAN PAYDAY, American Roulette, Baccarat, BaccaratPro, Big Six Wheel, Blackjack, Blackjack 21, Bonus Poker, Caribbean Stud, Casino Hold'Em, Casino Minesweeper, Casino War, Deuces Wild, Double Bonus Poker, Double Draw BJ, Double Jackpot Roulette, Double Joker Poker, European Roulette, Face Up 21, Fast Roulette, Fortune Wheel, Fusion Sevens, Gold Rush Wheel, Jacks or Better, Joker Poker Kings, Let it Ride, MAGIC MUSHROOMS, Money Wheel, OLYMPUS TREASURE, Perfect Pairs BJ, Russian Duel, Russian Poker, Russian Roulette, Russian War, Tens or Better, Triple Jackpot Roulette.

THUNDERKICK

1429 Uncharted Seas, Arcader, Babushkas, Barbershop: Uncut, Beat the Beast: CERBERUS' INFERNO, Beat the Beast: Griffin's Gold, Beat the Beast: Kraken's Lair, Beat the Beast:

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Mighty Sphinx, Beat the Beast:Quetzalcoatl's Trial, Birds On A Wire, Bork The Berzerker, Carnival Queen, Crystal Quest : DEEP JUNGLE, Crystal Quest: Arcane Tower, Divine Lotus, Dragon Horn, Esqueleto Explosivo, Esqueleto Explosivo 2, Flame Busters, Flux,, Frog Grog, Fruit Warp, Full Moon Romance, Jaguar Temple, Jin Chan's Pond of Riches, Luchadora, Magicious, Midas Golden Touch, Not Enough Kittens, Pink Elephants, Pink Elephants 2, Ravens Eye, Riders of the Storm, Roasty McFry and The Flame Busters, Rocket Fellas Inc, Spectra, Sunset Delight, Sword of Khans, The Falcon Huntress, The Rift, Tiger Rush, Toki Time, Turning Totems, Well of Wonders, Wild Heist at Peacock Manor, Yeti Battle of Greenhat peak, Zoom, Baron Bloodmore and the Crimson Castle, Big Fin Bay, Cosmic Voyager, Crystal Quest: Frostlands, Pyramyth, Fortune Cats Golden Stacks, Odin's Gamble, Lava Lava.

TOMHORN

243 Crystal Fruits, 243 Crystal Fruits Reversed, 7 Mirrors, Aces And Faces Mega Poker, Aces And Faces Poker, Aces And Faces Poker 4 Hand, American Roulette, Baccarat, Black Mummy, Black Mummy Dice, Blackbeard's Quest, BLACKBEARD'S QUEST MINI GAME, Book Of Spells, Casino Royale, Cleopatra's Secret, Deuces And Joker Poker 4 Hand, Deuces And Joker Poker, Diamond Hill, Disco Fever, Don Juan's Peppers, Double Flash, Double Poker, Dragon Egg, Dragon Riches, Drunken Vikings, European Roulette, Feng Fu, Fire 'n' Hot, Flaming Fruit, Frozen Queen, Fruit, Gangland, Gardener, Geisha's Fan, Gold X, Golf Championship, Hammer of Thor, Hot Blizzard, Hot'n'Fruity, Ice Age, Inca's Treasure, Jacks Or Better Poker, Jacks Or Better Poker 4 Hand, Jingle Bells, Joker Poker 4 Hand, Joker Poker 4 Hand, Joker Reelz, Jungle Adventure, Keno, King Arthur, Kongo Bongo, La Playa, Leprechaun's Treasure, Loch Ness Monster, Lunapark, Mega Poker, Middle Earth, Monkey 27, Monster Madness, Nitro Madness, OXO, Panda's Run, Power Keno, Quick Bingo, Red Lights, Red Seven, Royal Double, Savannah King, Scratch Card, Shaolin Tiger, Sherlock Scasndal In Bohemia, Sizable Win, Sky Barons, Spinball, Super Keno, Sweet Crush, THE Chicago, The Cup, The Secret of Ba, Three Card Poker, Thrones Of Persia, Treasure Island, Triple Joker, Wall Street, Wheel Of Luck, Wild Bells, Wild Pearl, Wild Sierra, Wild Weather, Wolf Sierra, Wonders Of The Ancient World,81 Frutas Grandes,Beastie Bux,La Tomatina,Space Jammers,Mine Mine Quest, Cricket Mania, Frutopia, PengWins.

NETENT

Aloha! Christmas, Asgardian Stones, Blood Suckers, Blackjack, Blood Suckers 2, Butterfly Staxx, Butterfly Staxx 2, Cash Noire, Cash-o-Matic, Codex of Fortune, Dark King: Forbidden Riches, Dazzle Me, Dazzle Me Megaways, Dead or Alive, Dead or Alive 2, Dead or Alive 2 Feature Buy, Disco Danny, Divine Fortune Megaways, Double Stacks, Dracula, Drive Multiplier Mayhem, EggOMatic, Elements: The Awakening, Excalibur, Fairytale Legends: Hansel and Gretel, Fairytale Legends: Mirror Mirror, Fairytale Legends: Red Riding Hood, Finn's Golden Tavern, Flowers, Football: Champions Cup, Fruit Shop, Fruit Shop Christmas Edition, Fruit Shop Megaways, Fruit Spin, Gonzo's Quest, Gordon Ramsay Hell's Kitchen,

Gorilla Kingdom, Grand Spinn, Guns N' Roses Video Slots, Halloween Jack, Hotline, Hotline 2, Irish Pot Luck, Jack and the Beanstalk, Jack Hammer, Jack Hammer 2: Fishy Business, Jackpot 6000, Jimi Hendrix Online Slot, Jingle Spin, Joker Pro, Jumanji, Jungle Spirit: Call of the Wild, King of Slots, Koi Princess, Lights, Lost Relics, Motorhead Video Slot, Mythic Maiden, Narcos, Neon Staxx, Ocean's Treasure, Ozzy Osbourne Video Slots, Parthenon Quest For Immortality, Piggy Riches, Pyramid: Quest for Immortality, Rage of the Seas, Reef Raider, Reel Rush, Reel Steal, Riches of Midgard: Land and Expand, Rome: The Golden Age, Scruffy Duck, Secret of the Stones, Secrets of Atlantis, Secrets of Christmas, Serengeti Kings, Space Wars, Spinata Grande, Starburst, Starburst XXXtreme, Steam Tower, Street Fighter II: The World Warrior Slot, The Invisible Man, The Legend of Shangri-La: Cluster Pays, The Wolf's Bane, Trollpot 5000, Turn Your Fortune, Twin Spin, Twin Spin Megaways, Victorious, Vikings Video Slots, Warlords: Crystal of Power, Wild Bazaar, Wild Water, Wild Wild West: The Great Train Heist, Wild Worlds, Willy's Hot Chillies, Wolf Cub, American Roulette, Archangels Salvation, Baccarat, Berryburst, Blackjack Classic, Blackjack Touch -Single Deck, Casino Hold'em, Divine Fortune, European Roulette, Finn and the Swirly Spin, French Roulette, Ghost Pirates, Golden Grimoire, Grand Spinn Superpot, Mega Joker, Mercy of the Gods, Reel Rush 2, Robin Hood: Shifting Riches, Roulette Advanced, Spinsane, Temple of Nudges, The Wish Master, Aloha! Cluster Pays, Creature from the Black Lagoon, Druids' Dream, Gods Of Gold: InfiniReels, Magic Maid Cafe, Rise of Maya, Scudamore's Super Stakes, Super Striker, Sweet Honey Fruity, Wilderland, Wings of Riches, Gonzo's Treasure Hunt Live.

ARTICLE 3

RULES FOR SPORT AND LIVE BETTING

Betting is a game in which the participant guesses the outcomes of sports competitions proposed by the organizer, independently decides on the number of bets and the amount of stakes in betting in which ratio the amount of possible winnings is.

When the bet appears on the user's account, it is considered to be confirmed and accepted by the organizer.

In certain cases, there may be a delay in the appearance of the bet for various, mostly technical reasons. Then, the time when the organizer registered the bet, and not when it appeared on the user's account, is recognized as the time of placing the bet.

The user can receive a message confirming the payment via the Internet or mobile services, but if such a message does not arrive for any reason, the bet is considered confirmed if it is on the user's account in the "My Games" option.

Every time when placing a bet, the user accepts the "General Terms and Conditions of the Organizer".

ARTICLE 4

In case the bet is declared "incorrect" or "invalid", it is returned to the coefficient of 1.00.

In the case of individual bets, the user receives the amount of payments back to the account, while in combined bets the total coefficient will be adjusted to the change of the coefficient of that bet, and the combined bet in the case of affected remaining pairs will still be winning, with the corrected winning amount.

ARTICLE 5

The deadline for publishing bets for Live Betting is always determined by the organizer according to the knowledge it has about the start of the event.

In special cases (live betting, special betting), the deadline for placing the bet is determined by the organizer according to other parameters.

All bets placed for any reason after the start of the betting event (does not apply to live betting) will be void.

Those bets are returned at odds of 1.00

In live betting, bets received after the outcome of the individual bet event is known, will be considered as void ones and will be returned to the odds of 1.00.

ARTICLE 6

The organizer accepts bets on events, which are published on the organizer's website. Each event on the list has a specific ratio (hereinafter: exchange rate), which is determined by the organizer. The price of the course for each event is determined by the organizer through judgment, taking into account information about the team or individual participating in the particular event. The value of the winnings on an individual ticket is calculated by multiplying

the exchange rates of all events on the ticket, as well as the possible bonus and payment amount.

ARTICLE 7

Before taking bets, the organizer publishes the list on its website.

The bookmaker list on the WEB contains at least the following information:

- date and time of receiving bets;
- number and type of events;
- exchange rate for each type of event;
- results and types of completed events.

The data on the web bookmaker list is informative. In the event of an error or change in the web betting list, the organizer takes into account the data provided at the time of placing the bet.

ARTICLE 8

The organizer has the right to refuse to accept any bet without giving any reason.

All bets placed and accepted on time, except in the cases specified in the "General Terms and Conditions", cannot be withdrawn or changed.

The user is obliged to check his bet before placing it, and the organizer bears no responsibility if the details of his bet are not correct.

When entering pairs on the ticket, the organizer is not responsible for missing individual events from the ticket, e.g. *(if you play several pairs on a ticket and before you pay that ticket, for example, an event starts, is postponed, is blocked, etc., that event will disappear from the ticket and will not be included in its calculation)* or if it happens that on if you have two identical events on your ticket (for unknown reasons), only one event will be included in the ticket calculation. The user can check his bets in his account at any time.

During live betting on the event, the coefficient can be changed, even during the conclusion of the bet. The user can accept or reject the change of the coefficient and will define it independently.

If the user accepts the bet, the current coefficient is displayed on the confirmation of the concluded bet.

The bet is valid as soon as it appears on the user's account, even if he has not received confirmation of the successfully concluded bet.

If new circumstances become known that can determine the outcome of the bet, such as e.g. changes in the time, venue or participants of the bet, the organizer can cancel the bet or set a new deadline for arranging it. Canceled bets revert to odds of 1.00

ARTICLE 9

The organizer assumes no responsibility for errors when writing, uploading and/or rating events on the web list.

The organizer reserves the right to correct obvious errors that occurred when entering the coefficient and/or calculating the results (all errors related to the coefficient, the event itself or the teams of participants) even after the event has ended.

The organizer reserves the right to cancel (calculated at the exchange rate 1.00) certain or all events on the ticket without additional explanations before the start of the performance.

The organizer reserves the right to declare bets resulting from such evident errors as void.

All data provided via information services, such as live scores or messages with results via e-mail or SMS service, are of an informative nature, the organizer does not accept any responsibility for the correctness, completeness and updating of the same (because no one guarantees the organizer either for accuracy).

In the event of cancellation of a misplaced event or claim, bets are void and revert to odds of 1.00-

ARTICLE 10

The organizer reserves the right at its own discretion, without further explanation, to cancel (drop to odds 1.00) individually each event or all events on the ticket before they start playing (in case of some irregularities, fraud, etc.).

The user will be shown on the ticket the cancellation time and the start time of the individual event that was cancelled, in order to see that the event was canceled before its start.

If it is about canceling the entire ticket, the beginning of the first event on the ticket is taken into account.

ARTICLE 11

In the case of events for which the organizer has established a coefficient (odds), the winnings are calculated by multiplying the stake with the corresponding coefficient of the event on which the bet is made. In the case of betting on more than one event within a single bet, the winnings are calculated by multiplying all the odds of the played events, which are then multiplied by the stake.

The organizer provides the possibility of early payment.

Premature payment of tickets is possible if none of the remaining events on the ticket are in progress, and possibly completed events are affected.

Early payment cannot be made in the following cases:

- If the system ticket is played.
- If the ticket was paid with a bonus.
- If there are long-term bets on the ticket (outright)

The organizer can prescribe a special winning bonus (e.g. 10% increased winnings on combined bets with 6 or more events, etc.) in accordance with the Law on Games of Chance.

ARTICLE 12

Prilikom obračuna dobitka pri korištenju Promo Bonusa uvijek se od ukupnog dobitka oduzima ulog. Npr., ako je igrač uložio 10 € i dobitak mu je 90€, od ukupnog dobitka mu se oduzima 10 € (ulog), tako da je stvarni dobitak 80 € .

ARTICLE 13

WWin only recognizes scores achieved during the game. Any subsequent changes based on the decisions of individuals and/or commissions as part of disciplinary measures by the sports court or other competent court are not taken into account.

In case of evident violation of sport rules, the company reserves the right to block winnings and withhold payment.

Bets on the final result of an event or tournament are paid based on the official result published by the competent authority of a particular sport, league or event, usually immediately after the end of the event.

If the official body changes the official result after the end of the event, the organizer has the right to adjust the payment accordingly (already paid winnings will be canceled and then paid according to the changed result).

Any changes made to the table or standings after the event has finished for any reason will not be taken into account when the bet result is decided.

ARTICLE 14

You cannot combine related bets on the same event. Linked bets are two or more different bets that have related odds.

Example:

Bet 1: "Exact Match Score?" also includes the following betting results:

- "0:0"
- "1:0"
- "0:1":

Bet 2: "How many goals will be scored in the match?" includes the following betting results:

- "0-1 goal"
- "2-3 goals"
- "No goals":

As the no goals option has an impact on these bets, in particular the 0:0 exact outcome bet, these bets are considered linked and cannot be combined.

The organizer reserves the right to decide which bets are linked.

If a combination bet involving 2 or more related selections is mistakenly accepted, the organizer has the right to declare such bet void.

ARTICLE 15

Live bets or live betting is offered immediately before and during a match or competition. The odds are constantly adjusted, according to the current score and situation in the match, that is, the competition to which live betting refers.

In some situations, during the acceptance of the bet, the coefficient changes. The user has an option in the system to accept or not to accept the change of coefficients. If the user selects the option "accept change of odds" the ticket will be accepted with variable odds. If the user selects the option "I do not accept the change of coefficients" when processing the ticket, the user will receive a notification that the coefficient has changed and the option to accept the changes, and if he does not confirm that he accepts the changes, the ticket will be rejected.

In case of live betting, the bet is concluded at the moment of registration in the organizer's computer and cannot be changed or canceled (reversed) after the bet has been concluded.

The organizer determines the minimum and maximum payment.

ARTICLE 16

For live betting on the web, the results that are known immediately after the end are relevant and will be used to determine the winning results. Later changes made by various commissions, juries, individuals or appeal bodies do not affect the payout of live bets.

For live betting on the web, the "General Betting Rules" apply to the valuation of the game. Exceptions are special bets decided before the actual break. They are declared valid (halftime, who will score the next goal, and other bets in all sports).

ARTICLE 17

The organizer reserves the right to cancel all bets for obvious errors, when placing bets, before and after the start of the match.

In the event of an obvious error when displaying the offer for players, displaying the bet, and the aforementioned obvious error when entering data into the organizer's computer, the organizer bears no responsibility for the same.

The organizer reserves the right to void bets placed on the basis of such errors, as well as to pay out such bets at the correct exchange rate, even if the error is discovered after the event has ended.

The organizer is not obliged to pay winnings to players who benefit due to technical errors during the execution of transactions. The organizer reserves the right to correct any evident errors at any time, without prior notice or subsequent notification.

ARTICLE 18

In sports where the rules set a certain playing time, the result is valid after regular playing time (including the referee's compensating time or shortening the regular time by giving the referee's signal for the end of the event).

Regular time is the time that starts from the moment of the start of the event and lasts until the moment of giving the signal for the end of the event.

The regular time can be longer or shorter than the prescribed duration of the event of a particular competition if it meets the criteria set by the official bodies of the competition organizers (Example: The referee plays the end of the game before the end of the prescribed regular duration of the event).

Possible extra time or deciding the winner by penalties or some third method, have no influence on the payout of bets. Exceptions refer to special bets or are part of the special rules of a particular sport.

ARTICLE 19

In a duel competition, if one competitor is eliminated, the winner of the duel is the competitor who won the ride, race, etc. finished.

In betting on multi-run events (for example, skiing), in the event of one competitor dropping out in the first run, the winner is the other competitor if he has finished the 1st run, even if he drops out, withdraws or is disqualified in the 2nd run.

ARTICLE 20

Individual (solo) betting is a bet in which the player, within the framework of these rules, bets on the outcome of only one selected event from the organizer's offer. If the player guesses the correct outcome, he has the right to win. All events offered can be taken as individual, solo bets.

Exceptions are events for which a minimum number of combinations is set.

Aggregate, accumulated or combined betting is a type of betting where the player can, within the framework of these Rules, play different combinations of several events, that is, combine types on the outcomes of various events, specified in the organizer's offer.

On the same ticket, it is not possible to combine bets on events with bets on their stocks, as well as bets derived from that event that are connected to each other (e.g. in the match Inter - Lazio, the final outcome cannot be combined with other derivatives of that match, such as: first half time, second half, handicap, who will score the first goal, exact score, etc.).

The organizer reserves the right to make an exception and for certain events to enable the combination of said events.

The organizer reserves the right to disable individual (solo) betting for a certain event and to determine the minimum number of combinations for betting on that event.

The organizer determines the maximum number of events on the ticket.

ARTICLE 21

The organizer accepts bets on the outcomes of various events:

- matches or events with 3 possible outcomes (type 1, type X, type 2).

type 1 - victory of the home team, i.e. competitor or team listed first.

type X - tied outcome

type 2 - victory of the guest, i.e. competitor or team that is listed second.

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- double signs, i.e. double tips covering two out of 3 possible outcomes in matches, events with 3 possible results (type 1X, type X2, type 12)

type 1X - the match ends in a draw or a win for the home team, i.e. the team listed first.

type X2 - the match ends in a draw or a victory for the guest, i.e. the team listed second.

type 12 - the match ends with the victory of the home team or the guest, i.e. first or second team.

- matches or events with 2 possible outcomes (type 1, type 2)

type 1 - victory of the home team, i.e. competitor or team listed first.

type 2 - victory of the guest, i.e. competitor or team that is listed second.

Betting on parts of events or matches, specific to each individual sport, such as a half in football, a third in hockey, a quarter in basketball, a round in boxing, a stage in cycling, an inning in baseball, etc. Example of betting on the 1st half: type 1 victory of the home team or the first mentioned team in the 1st half. Similarly, tips on 1st period, 1st set, course of the match, outcome of half/end, tip on correct score, tip on 1st goal of the match, tip on pass, tip on winner (after regular time or possible overtimes, after two or more played games).

Bets on the winner of a series of events, order of individuals or teams in a particular game (competition), best scorer tip, 1st goal scorer tip, goal scorer/no goal tip, total goal tip, handicap, etc. can be offered.

Special types of bets and offers

All other bets according to the organizer's offer.

ARTICLE 22

Special types of bets and offers:

The organizer also organizes other special types of offers:

- Betting on "handicap" when, before the start of the event, a certain number of goals/baskets/points/runs is added/subtracted to a certain team in advance, depending on how the scoring is called in the particular sport. Determination of the handicap (number of goals/baskets/points) is the responsibility of the organizer, and is published together with other data in the offer.

- Offers in which one, more or all of the events can be missed, and the player may win or part of the winnings.
- Bets in which the player, if he guesses a certain number of events, or fulfills other special criteria of the organizer, can obtain an additional bonus, a larger winning than the default, etc.
- Bets in which the organizer does not set individual rates, but sets the total rate or winnings for all events.

Odd or even number betting. Note: If the result is "0", bets are paid as for "even number".

Head-to-Head (Duel) betting. Bets are placed on who will be better than individuals/teams in the match (who will score more goals, baskets, etc.) or who will achieve a better placement in a race, competition, tournament, etc.

Betting on medals. All bets on the number of medals are paid according to the official medal table at the end of the respective competition (eg Olympic Games, World or European Championships, etc.). Any subsequent changes or disqualifications by the competent authority do not count for betting purposes. Note: Team medals: any medal won by a team/nation per competition counts as one medal regardless of the number of team members.

All other bets.

ARTICLE 23

In the event that several participants, athletes, teams take the same place, unless otherwise specified, the following rule applies when calculating the amount of winnings: the coefficients of the winning types will be divided by the number of winning results and then multiplied by the stake.

Unless otherwise stated, this rule applies in all cases where two or more matching types offered are valued as winning types.

Example: an athletics race ends in a tie for athlete A (coefficient 5.80) and athlete B (coefficient 7.00). Users who bet 10 euros on athlete A receive 29 euros (coefficient multiplied by the bet and divided by the number of hit tips = $5.80 \times 10 : 2$). Users who bet 10 euros on athlete B receive 35 euros ($7.00 \times 10 : 2$).

ARTICLE 24

RULES BY SPORTS

FOOTBALL

For the result of the event, the result determined in regular time is always taken into account (regular time is determined by the rules of the specific competition), except in the case when the organizer already specifies in the offer that the final result applies to an event. In the regular time of the game, there is also a possible referee's compensation. Exceptionally, the regular game time can be shortened and extended if it meets the criteria set by the official bodies of the competition organizers (eg duration of the event 2x60min, 3x30min, 2x40min, 2x30min and similar)

Any subsequent changes or decisions of individuals or committees (disqualifications, etc.) are not taken into account.

If the event is cancelled, postponed or interrupted before the end of the regular time and has not started or resumed within 2 (two) calendar days, the bet for that event is void and the rate 1.00 is calculated, except for bets that have already been completed and accomplished. (Eg betting for the first half, betting for a certain interval of the match, who will score the first goal, team to score, both to score, scorer to score and similar).

If the event is interrupted or not played to the end, then in bets on the total amount (goals, corners, cards...), the bet is valid if the total amount is higher than the given amount. If the total is less than or equal to the set amount by the time the event ends, the bet is void and the odds of 1.00 are calculated. Ako je događaj iz bilo kojeg razloga počeo ranije nego je to navedeno na kladioničkoj listi, sve oklade nakon stvarnog početka događaja biće nevažeće i obračunaće se tečaj 1,00.

If the event started or continued within 2 (two) calendar days, the odds played are taken into account. The period of two (2) calendar days is counted from the start time indicated on the betting list. The organizer is not obliged to emphasize the neutral field and is not obliged to take into account the place where the match will be played. During the formation of the event, as the first participant, he is not obliged to emphasize the host, therefore, changing the pair is not considered an error in the event (e.g. Bayern – Stuttgart even though the match is played in Stuttgart).

Pair replacement is considered a wrong event in which one of the participants is missing, i.e. it has been replaced by another pair (e.g. Roma - Inter is on offer, and the game is Roma - Parma, etc.).

Card bets:

- direct red card = 2 cards
- yellow card + yellow card = red card = 3 cards

Betting on penalty points:

- yellow card = 10 points

WILLIAMS D.O.O.

- red card = 25 points
- yellow card + yellow card = red card = 35 points

Bets only apply to players in the game during regular time! (does not apply to coaches, players on the reserve bench and players who receive a card, e.g. at halftime or after the game!)

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid.

Special bets on: "(Number of goals by a player), (Number of passes by a player), (Number of assists by a player), (Number of shots by a player), (Number of shots by a player on goal), (Number of possessions "Successfully stopping possession without committing a foul .") and (Player card number)" refer only to players who started the match. If the player did not perform or came in as a substitute, the 1st quota is calculated! All listed special bets include possible overtimes. For the official result, data from the page "www.soccerstats.info" will be taken.

BASKETBALL

For an individual result of the event, the result determined in the regular time is always taken into account, except in the case when the organizer already determines in the offer that the final result is valid for an event. Any subsequent changes or decisions of individuals or commissions (disqualifications, etc.) are not taken into account.

If an event is cancelled, postponed or interrupted before the expiry of the regular time and has not restarted or continued within 2 (two) calendar days, the bet for that event is void and the rate 1.00 is calculated, except for bets that have already been completed and accomplished. (E.g. betting for the first half, betting for a certain interval of the match and the like).

If the event is interrupted or not played to the end, then in bets on the total sum (baskets, number of team's baskets, number of player's baskets, etc.) the bet is valid if the total sum is higher than the default. If the total is less than or equal to the set amount by the time the event ends, the bet is void and the odds of 1.00 are calculated.

If for any reason the event has started earlier than stated on the betting sheet, all bets after that time will be void and odds of 1.00 will be calculated. The same applies to all special bets related to that event (eg first half, total goals, handicap).

WILLIAMS D.O.O.

If for any reason the event has started earlier than stated on the betting list, all bets after that time will be void and odds of 1.00 will be calculated.

If the event started or continued within 2 (two) calendar days, the odds played are taken into account.

The period of 2 (two) calendar days is counted from the start time indicated on the betting list.

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid

The organizer is not obliged to emphasize the neutral ground and is not obliged to take into account the place of the match when forming the event, i.e. as the first participant, he is not obliged to point out the host, therefore, changing the pair is not considered an error in the event (eg CSKA - Real, although the match is played in Madrid).

Pair replacement is considered a mistake in an event where one of the participants is missing, i.e. it has been replaced by another pair (e.g. CSKA - Žalgiris is on offer, and CSKA - Maccabi is playing, etc.).

If a team withdraws before the start of the event, all bets are void and odds of 1.00 will be calculated.

HANDBALL

For an individual result of the event, the result determined in the regular time is always taken into account, except in the case when the organizer already determines in the offer that the final result is valid for an event.

Any subsequent changes or decisions of individuals or committees (disqualifications, etc.) are not taken into account.

If an event is cancelled, postponed or interrupted before the expiry of the regular time and has not restarted or continued within 2 (two) calendar days, the bet for that event is void and the rate 1.00 is calculated, except for bets that have already been completed and accomplished. (e.g. betting for the first half, betting for a certain interval of the match and the like).

If the event is interrupted or not played to the end, then in bets on the total sum (goals, number of team goals, number of player goals, etc.) the bet is valid if the total sum is higher than the default. If the total is less than or equal to the set amount by the time the event ends, the bet is void and the odds of 1.00 are calculated.

If for any reason the event has started earlier than stated on the betting sheet, all bets after that time will be void and odds of 1.00 will be calculated.

WILLIAMS D.O.O.

The same applies to all special bets related to that event (eg first half, total goals, handicap).

If the event started or continued within 2 (two) calendar days, the odds played are taken into account.

The period of 2 (two) calendar days is counted from the start time indicated on the betting list.

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid.

The organizer is not obliged to emphasize the neutral ground and is not obliged to take into account the place of the match when forming the event, i.e. as the first participant, he is not obliged to point out the host, therefore changing the pair is not considered a mistake in the event (eg Barcelona - Zagreb, even though the match is played in Zagreb).

Pair replacement is considered a mistake in an event where one of the participants is missing, i.e. it has been replaced by another pair (e.g. Zagreb – Barcelona is on offer, and the game is Zagreb – Kiel, etc.).

If a team withdraws before the start of the event, all bets are void and odds of 1.0 will be calculated.

HOCKEY

For an individual result of the event, the result determined in the regular time is always taken into account, except in the case when the organizer already determines in the offer that the final result is valid for an event.

Any subsequent changes or decisions of individuals or commissions (disqualifications, etc.) are not taken into account.

If for any reason the event has started earlier than stated on the betting list, all bets after that time will be void and odds of 1.00 will be calculated.

If an event is cancelled, postponed or interrupted before the expiry of the regular time and has not restarted or continued within 2 (two) calendar days, the bet for that event is void and the rate 1.00 is calculated, except for bets that have already been completed and accomplished. (Eg betting for thirds, betting for a certain interval of the match and the like).

If an event is interrupted or not played to the end, then in bets on the total sum (goals, number of team goals, number of player goals, etc.) the bet is valid if the total sum is higher than the default. If the total is less than or equal to the set amount by the time the event ends, the bet is void and the odds of 1.00 are calculated.

The same applies to all special bets related to that event (eg first period, total goals).

WILLIAMS D.O.O.

If the event started or continued within two calendar days, odds played are taken into account. The period of two (2) calendar days is counted from the start time indicated on the betting list. The organizer is not obliged to emphasize the neutral ground and is not obliged to take into account the place of the match when forming the event, i.e. as the first participant is not obliged to emphasize the host, therefore the change of pair is not considered a mistake in the event (eg Ottawa - Toronto, although the match is played in Toronto).

Pair replacement is considered as a mistake in an event where one of the participants is missing, i.e. it was replaced by another pair (eg Toronto - Ottawa, and the game Toronto - Detroit, etc.). If a team withdraws before the start of the event, all bets are void and odds of 1.00 will be calculated.

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid.

TENNIS

For the result of the event, the result determined by the first official announcement is taken into account.

In the event that the event is canceled before the start (due to non-appearance of one of the participants), an exchange rate of 1.00 is calculated.

If for any reason the event has started earlier than stated on the betting sheet, all bets after that time will be void and odds of 1.00 will be calculated.

If during the course of the event one of the participants surrenders, the event is collapsed at the odds of 1.00, except for bets on the sum of games in the match and the sum of games of an individual player in the match.

If the event is interrupted and not played to the end, then in the bid on the total sum of games in the match or set and the sum of the players' games in the match or set, the bet stands if the total sum of the games achieved until the interruption is greater than the default. If the total number of games scored is less than or equal to the given amount by the time the match is stopped, the event is collapsed to odds of 1.00. The same applies to all bets that have already been made by the time of interruption (eg Result 6:0 or 0:6 in the match, Total of sets, Tie-break in the match and similar).

For bets related to the first set, in the event that the match is interrupted during the first set, the bets are settled at the rate of 1.00, and in the event that the first set is played to the end before the interruption of the match, all bets on the first set are valid. The same goes for the second set.

If a tennis match is played in such a way that in the event of a 1:1 result in the sets, a "match tie-break" is played (a game played with a difference of two points), that "match tie-break" is considered the third set, and is counted as one game.

WILLIAMS D.O.O.

If the event did not start for any other reason (rain, postponement), the rate 1.00 is not declared, but the match is played until the official cancellation, i.e. the 60-hour rule does not apply as in other sports.

BASEBALL

For the result of the event, the final outcome is taken into account - the type (1 or 2) determined by the first official announcement. In case of interruption or failure to play the event on the specified date, odds of 1.00 are calculated

If the event is interrupted before the end of the regular time, the exchange rate 1.00 is calculated, except for bets that have already been completed and realized. (E.g. betting for an inning, betting for a certain interval of the match and the like).

If the event is interrupted or not played to the end, then in bets on the total sum (points, number of team points, etc.) the bet is valid if the total sum is higher than the default. If the total is less than or equal to the set amount by the time the event ends, the bet is void and the odds of 1.00 are calculated.

If for any reason the event has started earlier than stated on the betting list, all bets after that time will be void and odds of 1.00 will be calculated.

In this case too, the exchange of a pair is considered a mistake in an event in which one of the participants is missing, i.e. it was replaced by another pair on that date (eg Florida - Arizona) and the game is Florida - Boston.

WATER POLO

For an individual result of the event, the result determined in regular time is always taken into account, except in the case when the organizer determines in the offer that the final result is valid for an event.

No later changes or decisions by individuals or commissions are taken into account.

If an event is cancelled, postponed or interrupted before the expiry of the regular time and has not restarted or continued within 2 (two) calendar days, the bet for that event is void and the rate 1.00 is calculated, except for bets that have already been completed and accomplished. (Eg betting for quarters, betting for a certain interval of the match and the like).

If the event is interrupted or not played to the end, then in bets on the total sum (goals, number of team goals, number of player goals, etc.) the bet is valid if the total sum is higher than the default. If the total is less than or equal to the set amount by the time the event ends, the bet is void and the odds of 1.00 are calculated.

The same applies to special bets directly related to that event (who will score the first goal, first half, goal total, handicap, final score) and indirectly if one of the participants of that event is offered with another participant of an event (e.g. duel).

If for any reason the event has started earlier than stated on the betting list, all bets after that time will be void and odds of 1.00 will be calculated.

WILLIAMS D.O.O.

If the event restarted or continued within 2 (two) calendar days, the odds played are taken into account.

The period of 2 (two) calendar days is counted from the start time indicated on the betting list. The organizer is not obliged to emphasize the neutral ground and is not obliged to take into account the place of the match when forming the event, i.e. as the first participant, he is not obliged to point out the host, therefore, changing the pair is not considered a mistake in the event (eg South - Barcelona even though the match is played in Barcelona).

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid

Pair replacement is considered a mistake in an event where one of the participants is missing, i.e. it was replaced by another pair (e.g. Jug – Mladost is offered, and the game Mladost – Primorje, etc.)

If a team withdraws before the start of the event, all bets are void and odds of 1.00 will be calculated.

SKIING

In a duel competition, if one competitor is eliminated, the winner of the duel is the competitor who finished the race.

If both contestants are eliminated in the same run, the bet is void and the bet is returned, except in cases where there was also option X in the duel (both are eliminated or end the run with the same result).

In the event of one competitor dropping out in the first run, the winner is the other competitor if he finished the first run, even if he was disqualified in the second run.

The order determined by the first official publication is always taken into account for the result of the event.

Any subsequent modification or decision by an individual or committee is not taken into account.

In the event that a registered competitor withdraws before the start of the competition, odds of 1.00 are calculated.

In the event that the competition is interrupted or postponed and within 2 (two) calendar days it is not held again or continued on the same field, the odds of 1.00 are calculated.

If a competitor withdraws or is disqualified at the time of the event, the competitor is considered to have participated in the event.

If the competition is held or continues within 2 (two) calendar days on the same field, the odds played are taken into account.

The period of 2 (two) calendar days is counted from the start time indicated on the betting list.

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid.

E-SPORTS

E-sports is a term that encompasses events where participants compete in playing video games. Participants can be individuals, teams or both.

All processing of the event will be based on the official result declared by the competent authority of the particular competition.

If an event is cancelled, postponed or prematurely terminated and has not restarted or resumed within two calendar days, the bet for that event is void and settled at odds of 1, except for bets that have already been completed and settled.

All bets will be void if the wrong pair is placed (eg instead of the pair B. Dortmund (Yoshi) - Hoffenheim (Void), the correct pair should have been the pair B. Dortmund (Kit) - Hoffenheim (Void)).

Considering that it is a video game competition, in E-sports betting, the organizer is not obliged to highlight the host.

The processing of given bets, on an event, is based on the confirmation of the official result achieved in regular time, unless otherwise stated (eg extra time, penalties, super tiebreak and others). In the event that E-hockey is decided by penalty kicks, then one goal will be added to the winning team's score and total score for the purpose of processing other bets.

COMPETITION WITH HORSES, MOTORCYCLES, CARS, FORMULAS, BOATS AND BICYCLES

In a duel competition, if one competitor is eliminated, the winner of the duel is the competitor who won the ride, race, etc. finished.

If both contestants are eliminated in the same round, the bet is invalid and the bet is returned, except in cases where there was also option X in the duel (both are eliminated or end the ride, race, etc. with the same result).

If both competitors are eliminated in different rounds, the winner of the duel is the competitor who completed more rounds.

The order determined by the first official publication is always taken into account for the result of the event. Any subsequent modification or decision by an individual or committee is not taken into account.

If the event is canceled or postponed and is not restarted or resumed within 2 (two) calendar days, odds of 1.00 are calculated.

If the event is canceled before the start due to the withdrawal of one of the competitors, odds of 1.00 are calculated.

If a competitor withdraws or is disqualified at the time of the event, the competitor is considered to have participated in the event.

WILLIAMS D.O.O.

In case of a change of venue, which was not announced by the organizer, the bet is void and odds of 1.00 are calculated.

If the competition is held or continues within 2 (two) calendar days on the same field, the odds played are taken into account.

The period of 2 (two) calendar days is counted from the start time indicated on the betting list.

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid.

MARTIAL SPORTS

The result (type 1, X, 2) of the event is the final outcome determined by the first official announcement.

In the event that the competitors finished the event prematurely due to the withdrawal of one of the competitors (injury, surrender,...), the opponent is considered the winner and the quota played is taken into account.

If the event is canceled before the start due to the withdrawal of one of the competitors, odds of 1.00 are calculated.

If a competitor is disqualified at the time of the event, the competitor is considered to have participated in the event.

If the event is canceled or postponed and is not restarted or resumed within 2 (two) calendar days, odds of 1.00 are calculated.

If the competition is held or continues within 2 (two) calendar days on the same field, the odds played are taken into account.

The period of 2 (two) calendar days is counted from the time indicated on the betting list.

The deadline for playing or resuming interrupted or postponed matches is two (2) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid.

ATHLETICS

The final result, determined by the first official announcement, is always taken into account for the result of the event.

Any subsequent modification or decision by an individual or committee is not taken into account.

If the event is canceled or postponed and does not start again within 2 (two) calendar days, the exchange rate of 1.00 is calculated.

WILLIAMS D.O.O.

If the event is canceled before the start due to the withdrawal of one of the competitors, the rate is calculated at 1.00.

If a competitor withdraws or is disqualified at the time of the event, the competitor is considered to have participated in the event.

In the event of a change of venue, which was not announced by the organizer, the bet is invalid and the rate 1.00 is calculated.

If the competition is held within 2 (two) calendar days on the same field, the courses played are taken into account.

The period of 2 (two) calendar days is counted from the time indicated on the bookmaker's list.

The deadline for playing or resuming interrupted or postponed matches is two (two) calendar days.

E.g. If the match was scheduled for Tuesday, 05.01. at 15:00h, then interrupted or postponed (e.g. due to weather conditions) and a new date for continuation or playing set for Thursday, 07.01. at 21:00, the result that is achieved will be valid. 3

OTHER TYPES OF SPORTS (chess, athletics, rugby, snooker, bowls, darts, etc.)

For other types of sports, bearing in mind their specificities, the provisions of these Rules provided for sports with a precisely determined or unspecified playing time shall be applied appropriately.

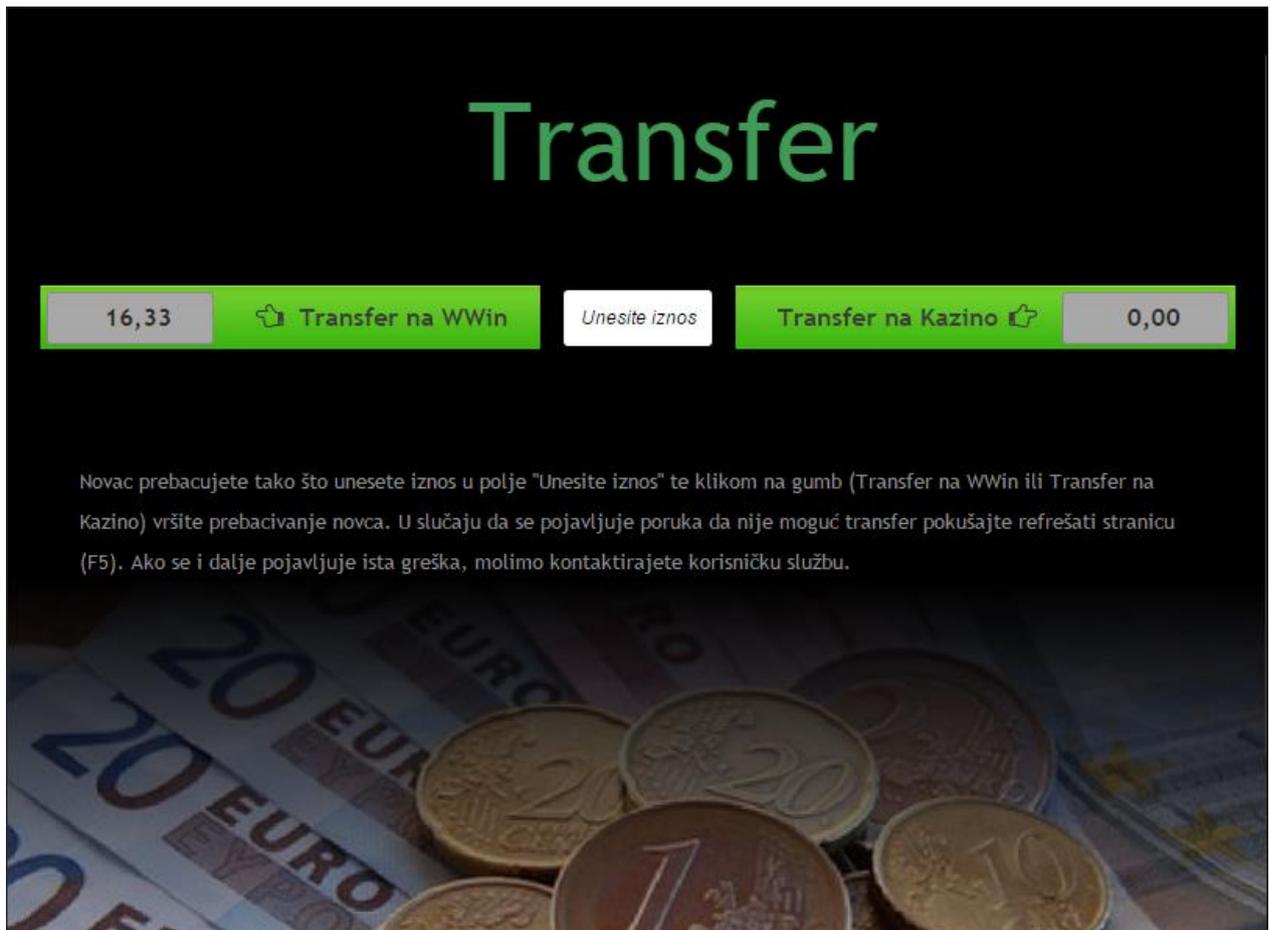
OTHER BETTING

In the case of other bets, which arouse the interest of the public, the organizer, taking into account information about the event or mathematical probability, determines the height of the coefficient, and the provisions of these Rules are applied to these bets, taking into account the specificity of the event.

ARTICLE 25

• CASINO GAMES (LIVE)

Before starting the game, you need to transfer funds from your user account to the Casino application as shown in the picture:



After completing the game, you return the won money to your user account.

A brief description of the games:

ROULETTE

Live Roulette is one of our online games with a live dealer. Our Live Roulette is the European version with one 0. The wheel has a classic standard number separator to improve the gaming experience and four automatic detectors to ensure the best accuracy. New gameplay interface with three options: Classic preview and Real preview and 3D preview

- Flash technology is used, no software download is required
- An average of 40 "spins" per hour.
- Duration of the game: 60 seconds.
- A camera with two "zooms" and formulation of levels so that the ball is not lost at any stage of the game.
- Unlimited number of players in each game.

- Different combinations of roles are possible.
- Game statistics are updated in real time and displayed on the player screen
- Full screen preview.
- Chat with the dealer

Game overview

The game of roulette is played by throwing a small ball into a rotating wheel consisting of thirty-seven numbered fields. The ball stops on one of the indicated fields. The aim of roulette is to predict on which field the ball will stop. If you hit the correct number, your bet wins. Total winnings depend on the type of bet.

Game instructions

Choose the amount you want to bet by left-clicking on the token, then mark the betting fields on the gambling table.

Press "Clear Last" to cancel the last token you placed. Press "Clear All" to cancel all your roles on the table.

The entire bet appears in the "Bet" window.

The Amount window shows the current availability.

The "Win" window indicates the amount won in that game.

The "Profit" window indicates the difference between "Win" and "Bet".

By clicking on "Rebet" you can repeat the roles you played in the previous game.

If you offer a bet that is below the minimum bet limit, a message will appear on the screen and your bet will be rejected.

If you offer a bet that exceeds the maximum investment limit, a notification will appear reminding you of the maximum investment limit and you will not be able to place a bet.

You can offer different types of bets on the roulette table. Each type of bet covers certain intervals of numbers, each of which determines a certain gain. Short lines of three numbers are indicated as "lines", while longer lines of twelve numbers each are indicated as "columns".

The first five types of bets are located on the table with numbers or on the lines inside them and are called inside bets, while the last three types cover a special area below and to the left of the table and are called outside bets. When you move your mind around the gambling table, the numbers that correspond to a certain role become indicated. The different types and winnings for each type of bet are summarized below:

Explanation of role types

Straight up: place a chip directly on a single number (including zero).

Split bet: place chips on a line between any two numbers.

Street bet: place chips at the end of any line of numbers. "Street bet" includes three numbers.

WILLIAMS D.O.O.

Corner: Place chips at the point where four numbers meet. All four numbers are then covered.

Line bet: place chips at the end of two lines where they meet. "Line bet" includes all numbers on both lines and covers a total of six numbers.

Column: By placing a token on one of the fields marked with "2 to 1" located at the end of the column, you include all the numbers in that column and cover a total of 12 numbers. Zero is not included in any of these columns.

Dozen: By placing a token on one of three fields including "1-12", "13-24" or "25-36" you cover these 12 numbers, on a scale of numbers from 1 to 36.

Red/Black, Even/Odd, 1-18/19-36: If you place a token on one of these fields you cover 18 numbers on the table, as the field itself describes. Zero is not included in any of these fields. Each field covers 18 numbers. In these fields, you can enter a sum equal to 5 times the minimum sum.

Special bets: These are different from traditional roulette bets. Each bet covers a different group of numbers. Stakes are available using an oval placed above the table. Winnings vary depending on stakes.

Winnings

Straight up: 36x

Split bet: 18x

Street bet: 12x

Corner: 9x

Line bet: 6x

Column: 3x

Dozen: 3x

Red/Black, Even/Odd, 1-18/19-36: 2x

MULTYHAND BLACK JACK

The goal of the game

The goal of Blackjack is to hold cards whose total amount is greater than the amount of the dealer's cards, without the player reaching 21.

Stake

Highlight the bet box and click on the value of the token you want to bet, then click on the bet box. Each additional click on the bet field adds another token.

The game

Starting from left to right, the dealer deals a card face up. At the end, the dealer also deals a card to himself.

Then each player received a second card faced up. When all players have received two cards, each player should take a turn to raise the total amount in their hand. It is played in the same order in which the dealer dealt. When it's his turn, the player decides to "stand" or "hit" (ask for one more card) if he wants to increase the total amount. The round ends when all players stand (Stand) Ako igrač prijedje 21, on automatski gubi svoj ulog. Ako ima tacno 21 ili manje, runda se nastavlja.

If the sum of the first two cards is 21, the player has Blackjack. Players who have Blackjack do not ask for additional cards. If there is no possibility that the dealer has Blackjack (eg if the dealer's visible card is not a king, queen, jack, 10 or ace), players who already have Blackjack in the first two cards immediately win and are paid 3 to 2. If there is a chance that the dealer has Blackjack, the end of the round is postponed until the final amount of the dealer's cards is seen.

When all players have played in turn, the dealer draws his second card. Then he chooses between "stand" and "hit" based on the strategy found by the house. If the dealer's total exceeds 21, all suspended bets are winning.

If the dealer does not exceed 21, then all players' amounts are compared to the dealer's amount. If the player is closer to the number 21 than the dealer, the player wins. If the dealer is closer to the number 21, the player loses. If the player and the dealer have the same score, the game is declared a draw, there is no gain or loss. When all bets are settled, the dealer announces the start of new investments.

Cards

8 decks of 52 cards are used.

The cards intersect somewhere in the middle of those 8 decks. When the intersection card is reached, the decks are shuffled again.

Cards with a picture (king, queen, and king) have a value of 10, while aces can have a value of 1 or 11. If a player has two aces in his hand, it is counted as the maximum value, without exceeding 21.

Player options

When the player receives his first two cards, he must decide how to play to increase the amount. Then he can also change his bet in the following ways:

Split (Split the cards): If the player has two equal cards, he can split them into two different hands, with the second stake being equal to the first. If the player decides to split the cards, he is dealt a second card for the first hand. Then he can choose "stand" or "hit" to increase the final amount.

The second card for the player's second hand is dealt only if his first hand is revealed. Different rules apply to splitting a pair of aces.

If a player decides to split a pair of aces, he is dealt only one card for both hands and cannot ask for more cards. Based on this, a sum of 21 formed by two cards including split aces is not considered a Blackjack, and the player in that case loses to the dealer's Blackjack.

Double: If the player's first two cards do not make Blackjack, he can double his bet. E.g. To deposit an additional amount equal to the first deposit. The player who decided to double can only be dealt one more card in that round.

Insurance: If the dealer's exposed card is an ace, players can then pay insurance in the form of a second bet equal to half of their first bet. If the dealer gets Blackjack then the insurance pays

2:1. If the dealer does not get Blackjack the player loses the insurance. Players who have Blackjack can still deposit insurance. This is called "Even Money" or payout and pays the Player's Blackjack 2:1 even if the dealer also has Blackjack.

House strategy:

Unlike the players, the dealer cannot choose whether to stand or take a card. The dealer must take a card for an amount of 16 or less, and must stop at an amount of 17 or more. The hand is "soft" or soft if the ace can be counted as 1 or 11, without going over 21. If the dealer has a "soft 17", he must stop.

A hand is "hard" if it contains an ace that can only count as 1, without going over 21.

In exceptional circumstances, the dealer may deal no cards or deal only one card.

He does not deal if all players are losers (eg their total exceeds 21), or if all players have Blackjack and the dealer has no chance of matching their hand. The same is the case when one or more players have Blackjack and are looking for a payout (eg in case they will be paid 2:1 for their Blackjacks) and the dealer also has no chance to match their hand.

The dealer deals only one card if all players have Blackjack or are losers, and the dealer has the option of calling their hand, or if the insurance outcome is to be determined.

Winning hand:

Blackjack (two cards that add up to 21 unless it is the result of splitting two aces) is paid 3:2 provided the dealer also does not have a Blackjack. If both the player and the dealer have Blackjack, the bet is classified as a push. Blackjack is stronger than the sum of 21 which is made up of three or more cards. All other winning hands are paid out at 1:1. A tie between the players and the dealer is a "push", which means that there is no loss or gain. A player whose sum of cards exceeds 21 is the loser and therefore loses his bet.

Game error:

If an error occurs in the game, the bet is automatically returned to the beginning of the next game.

Player connection problem:

When the bet is accepted and the player disconnects from the game, the system will try to look for a card for the player until it reaches the sum of 11 (eg. The first two cards (4,5), the amount is 9, the system looks for the card (2), the amount is 11, the system will ask for a ticket again)

Previous actions:

A player can decide in advance on the action of one or more positions during the previous player's hand. The previous action can be changed up to the player's hand. In the case where there is no marked possibility of prior action, the game will continue according to the usual course.

Seat limit:

A player can take a maximum of 3 seats at the table. To continue to hold a seat in the following game, a player must place a minimum bet for each position. If the position remains empty, it will become free and available to other players.

Start of roles:

The player can occupy one or more seats and enter them until the end of the countdown.

Multi-game mode:

The multi-game mode provides an acoustic signal (a red bell icon) when a player needs to play. Moreover, the game also offers visual warnings: the area with the buttons will light up.

Chat:

A player whose balance is 0 is not able to write in the public chat window.

BACCARAT

The goal of the game

In the game of Baccarat, two hands are dealt: the banker's and the player's. Before the cards are dealt, the player bets on which hand will have the total value closest to the number 9. The player can also bet on a tied result (e.g. that the Banker and the Player will have the same total value). The game uses 8 decks. of 52 cards.

Stake

Mark the amount you want to bet by clicking on the token with the left mouse button, and then mark the desired result on the gambling table: "Player", "Banker" or "Tie". With each additional click on the bet field, you add another token as a bet.

Side Bets:

- Player's pair: the player's first two cards have the same value
- Perfect pair: the first two player or banker cards have the same value and sign
- Mala: there are four cards on the table
- Large: there are more than four cards on the table
- One or the other pair: the first two player or banker cards have the same value
- Banker's pair: the first two banker's cards have the same value

Bonus Bets:

The player's bonus and the banker's bonus make separate bets. The payout is in the following table:

Result: Victory

Unnatural hand wins with 9 points (big) 30:1

The unnatural hand wins with 8 points (big) 10:1

The unnatural hand wins with 7 points (big) 6:1

The unnatural hand wins with 6 points (big) 4:1

The unnatural hand wins with 5 points (big) 2:1

Unnatural hand wins with 4 points (big) 1:1

Natural hand winner (small) 1:1

Draw Natural Hand (Small) Push (neither win nor lose)

Repeat: To repeat the same bet as in the previous round, click the REPEAT button. This automatically places the same bet (assuming you have enough money).

Cancel: Click the CANCEL button to remove all chips from the stakes.

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If you place a bet that is less than the minimum bet for a given table, a message will appear warning you that your bet has been rejected.

If you place a bet above the maximum bet for a given table, you will be warned that you are trying to bet more than the allowed amount and your bet will be limited to the allowed limit.

INSTRUCTIONS:

After the bet is completed, the Player and the Banker are dealt two cards.

For example: Hand + Hand = Total value

$$9+7=16=6$$

$$5+5+5=15=5$$

$$10+9=19=9 \text{ "Natural"}$$

After the first two cards are dealt to the Player and Banker, the "draw rules" (explained below) are applied to determine whether a third card may be drawn. No hand receives more than three cards.

If the total value of the Player's and Banker's cards is the same, the hand is declared a draw and the stakes are returned. If the total value of the first two cards of the players or the Banker is 8 or 9 ("natural"), neither of them draw more cards.

If the total value of the first two cards with the Players or with the Banker is from 0 to 7, the third card is drawn in accordance with the "drawing rules".

Draw rules:

The third card drawn by the Player

If the total value of the Player's first two cards is:

- between 0 and 5, the Player must draw an additional card
- between 6 and 7, the player must stop
- 8 or 9 ("natural") Player AND Banker must stand

The third card drawn by the Banker

If the total value of the first two banker cards is:

- between 0 and 2, the Banker must draw an additional card
- between 3 and 6, the Banker, based on the Player's hand, decides whether to draw a card or stand
- 7, Banker must stop
- 8 or 9 ("natural") both Banker and Player must stand
- when the Banker's decision whether to draw the third card depends on the third card drawn by the Players, the following rules apply:
 - when the total value of the first two Banker's cards is 3, the Banker draws if the Player's third card is 1,2,3,4,5,6,7,9,0
 - when the total value of the first two Banker cards is 4, the Banker draws if the player's third card is 2,3,4,5,6,7
 - when the total value of the first two Banker's cards is 5, the Banker draws if the Player's third card is 4,5,6,7

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- when the total value of the first two Banker's cards is 6, the Banker draws if the Player's third card is 6.7

-when the total value of the first two Banker cards is 7, the Banker stops

-when the total value of the first two Banker's cards is 8.9, the banker stops naturally

If the Player folds with two cards totaling 6 or 7, the Banker must draw if he has two cards totaling 3, 4, or 5, or must fold if he has a total of 6.

BETTINGS AND WINNINGS:

-bets on winning the Player's hand are paid 1:1

-bets to win the Banker's hand are paid 0.95:1

-bets on a draw are paid 8:1

- Bets on the Player's pair are paid 11:1

-bets on the perfect pair are paid 25:1

-small bets are paid 1.5:1

-bets on the big one are paid 0.54:1

-bets on one or the other pair are paid 5:1

-bets on the Banker's pair are paid 11:1

Game error:

If an error occurs in the game, the bet is automatically returned to the beginning of the next game.

ARTICLE 26

• POKER (Texas Hold'em Poker)

These rules apply to all games. The rules are almost identical to those used in regular Las Vegas casinos.

In case of disagreement between the players, the management's decision is final.

General rules

Hand ranking

The winning hand is always determined by the best five-card hand. Aces count as the strongest card, except in the A-2-3-4-5 suit when the Ace counts as 1.

If two or more players have a hand of the same rank, the player with the stronger card wins.

If the hands are still tied, the kicker (highest card) decides the winning hand.

Example

Q-Q-Q-6-6	wins	Q-Q-Q-5-5
Kh-7h-5h-3h-2h	wins	Qs-Js-Ts-8s-6s

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A-A-K-T-6	wins	A-A-Q-J-5
J-J-J-A-Q	wins	J-J-J-A-9

Top

If there is an odd chip (1 cent), it goes to the winning player to the left of the dealer.

Buy-in

Our games are played with table stakes. This means that it is only played with the chips you have in front of you at the table. There is a minimum buy-in on each table, and there is a maximum buy-in on the PL and NL tables.

Example of minimum buy-ins:

Texas Hold'em/Omaha Fixed Limit

Limit	Min Buy-In	Max Buy-In
€ 0,02/0,04	€ 0,10	€ 8
€ 0,03/0,06	€ 1,5	€ 12
€ 0,05/0,10	€ 2,5	€ 20
€ 0,10/0,20	€ 5	€ 40
€ 0,15/0,30	€ 7,5	€ 60
€ 0,20/0,40	€ 10	€ 80
€ 0,25/0,50	€ 12,50	€ 100
€ ½	€ 25	€ 600
€ 2/4	€ 50	€ 600
€ 3/6	€ 150	€ 900
€ 5/10	€ 250	€ 1500

Top

New player

A new player who wants to join the game with the blinds must either come to the big blind or must bet an amount equal to the big blind to start playing from other positions.

Missed blinds

A player who missed the big blind can only come to the big blind or must bet the amount of the big blind (live bet) to rejoin the game. This money is considered "dead" and goes directly to the pot. All-in

If you have invested all your chips in the pot, you are considered all-in. This means you will stay in the pot until the showdown. A player who is all-in can only win as many chips from each player as they put into the pot. If the other players bet more chips, an additional pot will be created. More than one additional pot can be created if several players are all-in.

Server crash

In the event that our server goes down, all players at the tables will have their money refunded to their player accounts. All games in progress at the time of the crash will be canceled and all chips in the pot will be returned to participating players. We are aware that this can be frustrating for some players, especially if you have a strong hand, but this is the only way to fairly handle these events.

Limits

General rules

In all Limits, the raise must be at least as high as the previous Bet/Raise unless the player is all-in.

Fixed Limit

At each table there is a limit that determines the blinds and investment. The big blind corresponds to a lower limit (for example if the limit is €5/10 then the big blind is €5). The lower limit is used in the first two rounds of investment and the higher limit is used for the last two rounds of investment. The maximum number of bets that can be made in one investment round is 4 (bet + 3 raises).

No Limit

In No Limit games, players can bet any amount at any time. The only limit is the amount of money you have on the table. The minimum bet is equal to the amount of the big blind.

Pot Limit

In Pot Limit games, players can bet any amount at any time up to the amount of the pot. The minimum bet is equal to the amount of the big blind.

Top

Rake

All our FunMoney games are free. If you're playing for real money, a small fee, called rake, is taken from the pot. Rake is only taken on pots where the flop is dealt. Only players who are dealt cards (active players) are considered players at the table.

No Limit, Pot Limit and Fixed Limit:

Rake is defined by the "weighted contributed" method, which means that each player participates in the rake in proportion to the amount he invested in the pot. Rake is a fee of 5% of the pot where the flop was seen up to a maximum amount of €3.

- Rake rules:
 - There is no rake before the flop
 - Rake is 5%
 - Max. the amount of rake is 3 EUR

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- You get the right to rakeback by playing on Ring game tables (sit & go tables and tournament tables are not ring game tables). Tournament games do not include the return of the rake percentage, i.e. there is no rakeback.

Rakeback rules:

- Players have the right to return rake (rakeback) in the amount of 30% of the contributed rake, with the calculation being done individually per player and rounded to two decimal places.

Example of rakeback calculation:

The total pot is 30 EUR

Rake 5% = 1.5 EUR

Rakeback - total 30% * 1.5 = 0.45 EUR

Rakeback individual

How many players participated in the pot and how much did each player individually invest in the pot?

Example:

4 players, (Player A, Player B, Player C, Player D)

Player A = 10 EUR or 33.33% of the pot

Player B = 10 EUR or 33.33% of the pot

Player C = 5 EUR or 16.66% of the pot

Player D = 5 EUR or 16.66% of the pot

Calculation individually per player

Player A (0.45*0.33) =0.14EUR

Player B (0.45*0.33) =0.14 EU

Player C (0.45*0.16) =0.07 EUR

Player D (0.45*0.16) =0.07 EUR

Texas Hold'em

Players

Up to 6 or 9 players can sit at the same table, depending on the rules of the table.

Dealer

In Texas Hold'em the button ("dealer button") denotes the dealer. Button moves clockwise between players.

Blinds

Texas Hold'em is played with two blinds, the "small blind" and the "big blind". Before the cards are dealt, the blinds must be placed. The player to the left of the dealer bets the small blind, and the next player in line bets the big blind.

Blinds are considered "live" bets. If you bet a blind, you only need to make up the difference, if any, between the blind and the current bet. Players in the blinds can fold, call, check or raise the turn.

DEALING

Each player gets 2 face down cards. These two cards are called "full cards". After that, 3 community cards will be dealt face down, the "flop". Then another community card, the "turn" or "fourth street", is dealt. The last community card, the "river" or "fifth street" makes up the 5 cards shown on the table.

Order of investment

There are 4 betting rounds in Texas Hold'em. The first betting round takes place after each player has been dealt full cards. In that round, the player to the left of the big blind plays first. In subsequent betting rounds, the first active player to the left of the dealer button starts the action.

Showdown

If there is no more investment, after all the cards have been dealt, a showdown determines the winner. The hand with the strongest 5 cards wins the pot. Players can use 1 or 2 full cards, but they can also "play the board" which means they use all 5 cards on the table. If two or more players show the same hand, they split the pot.

If the bet was on the river, the player who made the last bet or raise must show their hand first. If there was no investment, the first remaining player to the left of the dealer shows his hand first.

Top

Bonuses

Rakeback

Every player has the right to Rakeback, i.e. refund of the amount he paid in rake every 1st of the month for the previous month in the amount of 30%. Rakeback is earned at cash tables.

Rake from the tournament is not included in the rakeback.

Rakeback Bonus

For monthly rakeback in the amount of €300 and more, the player is entitled to a 50% rakeback bonus on the monthly amount of rakeback.

*The amount of rakeback is automatically added to the poker account every first day of the month from 00:30 - 01:00 for the previous month. During this period, the server may be unavailable.

Fraudulent conduct

- WWin has the right to refuse any registration without prior explanation.
- WWin has the right to close or block any existing account without prior explanation. In this case, or in case of self-closing of the account, the entire amount in the account will be returned to the customer, unless any fraudulent behavior is detected or suspected.
- It is the user's responsibility to comply with local laws and regulations. Wwin assumes no responsibility in the event that the user does not comply with such rules. The user undertakes to submit complete and accurate personal data. Failure to provide the same information may result in disqualification, account closure, and account withdrawal.

The user is solely responsible for his username and password. All activities related to the use of a username or password are the sole responsibility of the user.

- The user account is personal and the user is fully responsible for account obligations and has all rights to winnings and privileges.
- In the event of a dispute between the user and WWin, all decisions of Wwin are final, binding and conclusive in all matters.
- WWin will actively act in all necessary ways to investigate suspected cases of any behavior that suggests fraud, collusion, money laundering or any other criminal behavior of users. Such a case can be reported to the responsible institutions.
- WWin reserves the right to act actively in the prevention and investigation of suspicious cases, all types of fraud, collusion, money laundering activities and or behavior that is contrary to the general rules and conditions of play at wwin.com. This includes, but is not limited to, the use of Anti-Fraud Software and the freezing of account amounts for the duration of the investigation. The user agrees that the money in the account can be confiscated and that the account can be closed if it is determined that the user has participated in such behavior.
- All users agree that gaming winnings may be subsequently voided by Wwin's decision, even if the user acted in good faith if it is found that the winnings came from fraudulent behavior or any activities that do not comply with the rules and conditions, and if it was a software error.
- Any dispute between the user and Wwin will be resolved under the jurisdiction of the court in Banja Luka, Bosnia and Herzegovina.

Dictionary of poker terms

Add-on - Some tournaments allow players to buy additional chips called add-ons at a certain time. This is different from a rebuy because usually everyone in the tournament can make an add-on. Add-ons usually mark the end of the rebuy period.

All-in - When a player puts all remaining chips into the pot, the player is said to be all-in. A player who is all-in is not entitled to win more money from any other player than he had on the table before the pot. The all-in player is entitled to the main pot, and if the other players bet more, an additional pot will be made.

Ante - A small forced bet that everyone at the table must pay before each hand. In ante games, these stakes make up the starting pot.

Bankroll - the amount of money that a player is willing (and able) to risk.

Bad Beat - A situation where a very strong hand is beaten by an even stronger hand.**Bet** - Napraviti bet znači uložiti novac u pot, obično na početku, budući da se ulaganje u kasnijoj fazi ruke naziva raise ili re-raise.

Big Bet Poker - Pot limit and No limit poker are sometimes called Big Bet Poker. "Big" refers to the size of the stakes relative to the pot, regardless of the amount of money involved. Although on our poker site we call our big €100/€200 games "Big Bet Poker".

Bring-in - Making a bring-in means making the first bet in the first round at the table (does not include blinds and antes).

Button (dealer's button) - Usually "button" refers specifically to the dealer's button used to indicate the dealer's position, or the player playing that position.

Buy-in - The amount of money you enter the game with is your buy-in. In non-tournament games, this is the amount you get in chips. In a tournament, your buy-in is the amount you have to pay to get the starting number of chips in the tournament.

Big Blind - A certain amount placed by the player sitting second clockwise from the dealer, before the cards are dealt. Players joining a game that is already in progress must post the Big Blind, but they can do so from anywhere.

Call - Call means following the current role. If the stake was €10 and raise €10, then the call costs €20. Call is the cheapest way to stay in hand.

Check - If there were no bets before you in the round, you can call a check, which is the same as calling a bet of €0, or missing a turn.

Check-Raise - Check and then raise when the other player bets. This is usually done by a player who has a strong hand, with the intention of increasing the pot.

Community card(s) - Face-up cards shared by all players in a hand. The flop games Texas Hold'em or Omaha have five community cards.

Deal - Deal means dealing cards in a hand. The person who deals the cards is called the dealer. If you are dealt in, it means that you got the tickets at the drop of a hat. If you are dealt out or dealt around, it means that you do not get tickets.

Deck - Is a set of playing cards. In most games, the deck has 52 cards.

Discard - In a draw game, a card discarded by a player and to be replaced by another card.

Draw - Draw games are games where at some point during the hand you can discard some or all of your cards to replace them with others from the deck.

Drawing hand - An incomplete but potentially strong hand. This usually refers to a hand where you have 4 out of 5 cards for a straight (straight draw) or a flush (flush draw).

Fixed limit - In limit poker, any betting structure in which the stake amount in a certain round is pre-defined.

Flop - Some games, like Hold'em and Omaha, are played with five community cards. The first three of these cards are dealt at once and are called the flop. Flop games are also called Flop games.

Flush - A poker hand consisting of five cards of the same suit.

Fold - the player surrenders his hand and no longer participates in the pot.

Forced bet - A mandatory bet in the first round of play in a Stud game such as 7-card Stud.

Freeroll - Freeroll tournaments are tournaments with no entry fee or initial buy-in.

Full House - A poker hand consisting of pairs and threes (three of a kind). E.g. 4-4-K-K-K (two fours and three kings). Deciding which hand is stronger is to look at three of a kind first.

Heads-up - A game between only two players. Our card rooms offer special heads-up tables.

Kicker - In draw poker, a side card (one of a different rank), in a draw with a pair or three, to hide a hand or try to fix a hand. In hold'em, an unpaired card that goes with a player's pair or three. Often, the rank of the kicker decides the winner of the pot.

Main pot - When a player is all-in in a game, that player is only entitled to the main pot - the pot consisting of those bets that the other players could have followed. For additional roles, which are placed in the additional pot, the remaining players play.

Muck - A pile of discarded cards or the act of placing cards on that pile (and thus removing them from the game).

Nuts - The best possible hand at a certain point in the game.

Overcard - A full card that is stronger than all community cards on the table.

Pair - Two cards of the same rank. E.g. J-J.

Position - The player's place in relation to the dealer.

Post - Place the blind (small blind or big blind). If you miss playing the blind in a round, the dealer will ask if you want to become, ie. put as many chips as there were in the blind you missed. When it's your turn, you've already bet, and if the pot isn't raised, you don't need to put any more chips into the pot. You will be able to raise on the turn, of course.

Pot - All money in the middle of the poker table going to the winner of the hand is the pot.

Pot limit - The betting structure of the game where you can bet up to a certain pot amount.

Raise - After someone has already opened a bet in a round, raise means to increase the stake amount. For example, if the betting limit is €5 and player A is €5, player B can fold, call €5, or raise to €10.

Rake - Chips that the card room takes from the pot as payment for running the game.

Rank - Each card has a specific color and rank. A pair is two cards of the same rank.

Rebuy - When you first come to the game, make a buy-in with a certain amount of money. A rebuy is what you do when you buy more chips before you leave. Rebuys are also allowed for some players in tournaments who fall below a certain point - often only up to a certain point and often limited to a fixed number of rebuys.

River (Fifth street) - The last of the five community cards in flop games, eg. Texas Hold'em and Omaha. It is sometimes called Fifth street. Sometimes the "river" is used for the last card in nonflop games such as 7-card Stud.

Royal Flush - A poker hand consisting of a straight flush of A-10 (Ace to Ten). E.g. A-K-Q-J-10 (Ace-King-Queen-King-Ten) in the same suit.

Showdown - When all betting is complete, if more than one player is in the pot, the showdown is the process of determining the winner.

Side pot (additional pot) - An additional pot that is created when one or more players run out of chips and those who ran out of chips cannot win. This can lead to a situation where the player with the second best hand (or worse) can win more money in the pot than the player with the best hand.

Small Blind - The amount put into the pot by the person immediately to the left of the dealer's button before they are dealt.

Stack - The amount of money you have in front of you on the poker table (ie stack of chips). A stack can also refer to a certain number of chips.

Steal the pot - Win the pot by bluffing.

Straight - A poker hand consisting of five consecutively ranked cards. E.g. 4-5-6-7-8.

Straight Flush - A poker hand that consists of a straight and all cards are of the same suit.

Suit (suit) - One of the four groups of 13 cards into which the deck is divided: spades, hearts, diamonds and clubs.

Table stakes - (1) The amount of money you have on the table. This is the maximum amount that you can lose or that anyone can win from you in any hand.

Bet - Making a bet means betting money into the pot, usually at the beginning, since betting later in the hand is called a raise or re-raise.

Turn (Fourth street) - The fourth of the five community cards in flop games, e.g. in Texas Hold'em and Omaha, it's called the turn. It is sometimes called Fourth street.

ARTICLE 27

Live Games - PIN PROJECT

(Win 5/48, Lucky six 35/48, Win 7/48, Jackpot, Win 5/20, Win 10/20, Win 1/37, K 5/80, K 10/80, K 20/80, Win 5/80, Win 10/80, Win 20/80, Win 30/80, Win 40/80, Win 50/80).

LIW Games, hereinafter referred to as the organizer, is not responsible for any downtime or congestion caused by an unstable internet connection, where streaming is not visible or partially visible with interruptions and/or delays in delivery on the client's side.

You can always check the results with the operator.

Refunds for draw/race interruptions

In the event of an invalid draw/race, the tickets played are treated with odds of 1.00, and stakes are refunded.

In the event of an invalid draw/race, all games that have been completed by the time the draw/race is declared invalid are considered valid and are not treated with odds of 1.00.

Service mode

All draws that are temporarily interrupted due to technical reasons, and not caused by invalid draw situations, will be resumed after the cause of the interruption is removed.

Win 5/48

In the Win 5/48 game, 5 out of a total of 48 numbers are drawn on the drum. It is

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possible to choose a minimum of 1 and a maximum of 5 numbers for the game. The ticket is won only if all the numbers played are hit. The winning amount is calculated by multiplying the stakes and the coefficient.

Lucky Six 35/48

In the Lucky Six game, 35 out of a total of 48 numbers are drawn. It is possible to choose a minimum of 6 and a maximum of 15 numbers for the game. The ticket is won if 6 of the 35 numbers drawn are hit. The amount of winnings depends on the ordinal number of the drawn ball that brings winnings, i.e. of the affected 6th (sixth) number. The draw video shows odds for Lucky Six from 100,000, which is the odds of hitting 6 numbers from the first 6 numbers drawn, to 1, which is the odds of hitting 6 numbers on the last 35th (thirty-fifth) ball drawn. The system ticket can be played with a maximum of 15 selected numbers. The ticket is won if at least one combination is hit (it is necessary to guess at least 6 numbers played).

Windows 7/48

In the Win 7/48 game, 7 out of a total of 48 numbers are drawn. It is possible to choose a minimum of 1 and a maximum of 5 numbers for the game. The ticket is won if all the numbers played are hit. The winning amount is calculated by multiplying the stakes and the coefficient. The system ticket can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Jackpot

All tickets played for the Lucky Six game participate in the Jackpot game. Extra Win is won if the last 6 numbers drawn from the drum are hit on the ticket. The Jackpot amount is shown at the beginning of each draw, and the amount shown is valid for the current draw (round).

If there is more than one winner in a certain draw, the winning amount is divided by the number of winners, i.e. number of winning tickets.

Win 5/20

In the 5/20 game, a total of 5 out of 20 numbers are drawn. It is possible to choose a minimum of 1 and a maximum of 5 numbers for a simple ticket. The ticket is won only if all selected numbers are hit. The winning amount is calculated by multiplying the stakes and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Win 10/20

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In the Win 10/20 game, 10 out of a total of 20 numbers are drawn. It is possible to choose a minimum of 1 and a maximum of 8 numbers for a simple ticket. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stakes and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Win 1/37

In the Win 1/37 game, 1 out of a total of 37 numbers is drawn. There are 37 balls in the drum, marked with numbers ranging from 0-36. In the Win 1/37 game, it is possible to choose between the following games:

- Color of drawn ball*
- Less than – equal to – more than
- Number range in which the ball will be drawn (1-12; 13-24; 25-36 or 1-18; 19-36)*

*When playing Number Range or Color of the drawn ball, the ticket is forfeit for all number ranges and colors of the drawn ball in case the number drawn is zero (0).

K 5/80

In the K 5/80 game, 5 out of a total of 80 numbers are drawn. It is necessary to select/mark 5 numbers for the game. The winning ticket, as well as the amount of winnings, depends on the number of hit numbers on the ticket. The table of coefficients can be found with the played ticket. Losing tickets are marked with a coefficient of zero (0).

K 10/80

In the K 10/80 game, 10 out of a total of 80 numbers are drawn. For the game it is necessary to select/mark 10 numbers. The winning ticket, as well as the amount of winnings, depends on the number of hit numbers on the ticket. The table of coefficients can be found with the played ticket. Losing tickets are marked with a coefficient of zero (0).

K 20/80

In the K 20/80 game, 20 out of a total of 80 numbers are drawn. For the game, it is necessary to select/mark 10 numbers. The winning ticket, as well as the amount of winnings, depends on the number of hit numbers on the ticket. The table of coefficients can be found with the played ticket. Losing tickets are marked with a coefficient of zero (0).

Windows 5/80

In the 5/80 game, 5 out of a total of 80 numbers are drawn. It is possible to choose at least 1 and at most 5 numbers. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stake and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Win 10/80

In the Win 10/80 game, 10 out of a total of 80 numbers are drawn. It is possible to choose at least 1 and at most 8 numbers. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stake and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Windows 20/80

In the Win 20/80 game, 20 out of a total of 80 numbers are drawn. It is possible to choose at least 1 and at most 8 numbers. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stake and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Windows 30/80

In the Win 30/80 game, 30 out of a total of 80 numbers are drawn. It is possible to choose at least 1 and at most 8 numbers. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stake and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Win 40/80

In the Win 40/80 game, 40 out of a total of 80 numbers are drawn. It is possible to choose at least 1 and at most 8 numbers. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stake and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Win 50/80

In the Win 50/80 game, 50 out of a total of 80 numbers are drawn. It is possible to choose at least 1 and at most 8 numbers. The ticket is won if all the selected numbers are hit. The winning amount is calculated by multiplying the stake and the coefficient. System tickets can be played with a maximum of 15 selected numbers. A ticket is won if at least one combination is hit.

Maximum payouts

The maximum payout is the highest possible payout per winning ticket previously determined by the game organizer. If the winnings obtained by multiplying stakes and coefficients are greater than the maximum payout, the ticket is paid out in the amount of the maximum specified payout indicated by the game organizer.

ARTICLE 28

INTERNET IGRE: LUCKY SIX AND GREYHOUND RACES- NSOFT

Lucky Six

1. Description of the game

The electronic betting game "Lucky Six" is a betting game on computer generated events, in which a random number generator (RNG - Random Number Generator) is used to select the events.

The electronic betting game offers participants 48 numbers, of which 35 are randomly generated in one round. The numbers are divided into 8 groups of 6 numbers each. Each group is marked with a specific color: red, green, blue, purple, brown, yellow, orange and black, as follows:

1. Red group of numbers: 1, 9, 17, 25, 33, 41;
2. Green group of numbers: 2, 10, 18, 26, 34, 42;
3. Blue group of numbers: 3, 11, 19, 27, 35, 43;
4. Purple group of numbers: 4, 12, 20, 28, 36, 44;
5. Brown group of numbers: 5, 13, 21, 29, 37, 45;
6. Yellow group of numbers: 6, 14, 22, 30, 38, 46;
7. Orange group of numbers: 7, 15, 23, 31, 39, 47;
8. Black group of numbers: 8, 16, 24, 32, 40, 48;

2. Description and duration of the game

One round of the electronic betting game lasts 5 minutes and consists of the announcement, the generation of numbers (showing the draw) and the announcement of the results of the electronic betting game.

The outcomes of the electronic betting game, i.e. the outcomes of the offered bets, are statistically independent, random and unpredictable numbers generated by a random number generator (RNG).

The random number generator (RNG) is certified by a legal entity that is authorized to certify machines and systems for games of chance.

3. Bets

3.1. Lucky Six

The Lucky Six bet offers 48 numbers (ranging from 1 to 48) from which the player chooses 6 different numbers. During the round of the electronic betting game, 35 of the offered 48 numbers are randomly generated. If there are 6 numbers selected by the player among the 35, the player receives a win equal to the product of the payment/stake and the coefficient indicated next to the last hit number.

3.2. Six numbers one color

The Six Numbers One Color bet offers the player the option to select and guess the color of the generated group of numbers. The player will win if 6 numbers of the same color are generated during the round, i.e. the color previously selected by the player.

3.3. Even/Odd in the top five

In the First Five Even/Odd bet, the player can guess whether there will be more even or odd numbers in the first five numbers generated.

3.4. First number even/odd

In the First Number Even/Odd bet, the player can guess whether the first generated number of the round will be even or odd.

3.5. The sum of the first 5 numbers

In the Sum of First 5 Numbers (-122.5+) bet, the player can guess whether the sum of the first five numbers generated in the round will be less than or greater than 122.5.

3.6. The first number

In the First Number (-24.5+) bet, the player can guess whether the first number generated in the round will be lower or higher than 24.5.

3.7. The color of the first number

In the First Number Color bet, the player can guess the color of the first number generated in the round. The player has the option of choosing one, two or four colors.

3.8. Number drawn in the top five

In the Top Five Number Drawn bet, the player can guess whether the selected number will be among the first five numbers generated in the round.

3.9. System betting

In system betting, the player can choose more than 6 numbers from the offered 48, i.e. the player can choose 7, 8, 9 and 10 numbers, thus forming predefined systems 6/7, 6/8, 6/9,6/10.

in order to win, the player must hit a minimum of 6 of the total number of selected numbers. As the number of selected numbers increases, so does the number of combinations, as follows:

1. For the 6/7 system, the possible number of combinations is 7;
2. For the 6/8 system, the possible number of combinations is 28;
3. For the 6/9 system, the possible number of combinations is 84;
4. For the 6/10 system, the possible number of combinations is 210.

In System Betting, winnings are calculated by multiplying the total payment/stake with the coefficient indicated next to the last hit number of the winning combination.

3.10. Futures betting

In "Future" betting, the player can place any bet (standard, special, system) up to 10 rounds in advance. In this case, each bet is treated as a separate bet.

Bonus

On the display of 35 numbers that are generated during the round, there are also 2 pictorial symbols (hereinafter: Symbol). The symbol provides the player with a bonus coefficient in the following cases:

- If the 6 numbers selected by the player are among the 35 generated numbers, and there is a Symbol next to 1 of the 6 hit numbers, the coefficient on which the last hit number of the winning combination was drawn is multiplied by 1.2.
- If the 6 numbers selected by the player are among the 35 generated numbers, and there are Symbols next to 2 of the 6 hit numbers, the coefficient on which the last hit number of the winning combination was drawn is multiplied by 4.

The position of the Symbol on the given display is the result of a random selection and cannot be predicted in advance.

1.1. Bonus Round (Configurable Feature)

The bonus round is a feature that can be added at the client's request.

A bonus round may appear occasionally and when it does it will be highlighted on the display. In the bonus round, all winnings are multiplied by the factor published on the display.

GREYHOUND RACES

1. Game description and duration

The electronic betting game "Dog Races" is a betting game based on virtual or recorded dog racing events, in which a random number generator (RNG - Random Number Generator) is used to select the events.

The electronic betting game takes place in such a way that the player is allowed to bet on the outcomes of the virtual or recorded events of the race of the offered bets.

The electronic betting game offers participants a virtual or recorded dog racing event where 6 or 8 dogs compete in each individual round. Each dog is marked with a certain number ranging from 1 to 6, that is, from 1 to 8.

One round of the Electronic Betting Game lasts an average of 3 minutes and 45 seconds and consists of an announcement, a presentation of the race and the announcement of the race results.

The selection of virtual or recorded racing events are statistically independent, random and unpredictable, generated by a random number generator (RNG - Random Number Generator).

The random number generator (RNG) is certified by a legal entity that is authorized to certify machines and systems for games of chance.

2. Types of betting

2.1. The winner

In the Winner bet, the player can guess whether the selected dog will win, that is, cross the finish line before the other dogs participating in the race.

2.2. Placement

In the Placement bet, the player can guess the order of the top two dogs. The player selects two dogs in such a way that the first selected dog passes through the goal first and the second selected dog passes through the goal second. In the case of the affected placement of the first two dogs, the winnings are the product of the corresponding coefficient of the selected placement and the stake/payment.

2.3. Opposite placement

The Opposite Placement bet allows the player to guess several different combinations of the Placement bet on one ticket. Each combination is the subject of a separate payment/stake, and the minimum payment/stake per ticket increases in proportion to the increase in the number of played placement betting combinations.

2.4. Winner Even/Odd

In the Even/Odd Winner bet, the player can guess whether the number of the first place dog will be even or odd.

2.5. Winner Under/Over

In the Winner Under/Over bet, the player can guess whether the number of the first placed dog will be lower or higher than the given limit. The limit is determined depending on the number of dogs in the race (6 or 8).

2.6. The sum of the first two

In the Sum of the First Two bet, the player can guess whether the sum of the numbers of the first and second placed dog in the race will be lower or higher than the given limit. The limit is determined depending on how many dogs participate in the race (6 or 8).

2.7. Sum of the first three

In the Sum of the Top Three bet, the player can guess whether the sum of the numbers of the first, second and third placed dog in the race will be lower or higher than the given limit. The limit is determined depending on how many dogs participate in the race (6 or 8).

2.8. Placement in the top two

In the Top Two placing bet, the player can guess whether the chosen dog will be among the first two to cross the finish line

2.9. Placement in the top three

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In the Top Three Placement bet, the player can guess whether the selected dog will be among the first three to cross the finish line.

2.10. Not in the top two

In the Not Top Two bet, the player can guess which dog will not be among the first two dogs to cross the finish line.

2.11. Not in the top three

In the Not Top Three bet, the player can guess which dog will not be among the first three dogs to cross the finish line.

2.12. No winner

In the No Winner bet, the player can guess which dog will not win.

Schedule feature

Using the Schedule feature players can play multiple different bets for multiple rounds in advance. In such a case each bet they place will count as a separate bet.

FINAL PROVISIONS

ARTICLE 29

These rules are applied after receiving approval from the Republic Administration for Games of Chance.

MANAGER
IGOR RADUKIC

Permanent Court Interpreter of English Language

.....
Nada Vidovic

